

Big and Streaming Video Data in the Smart Factory

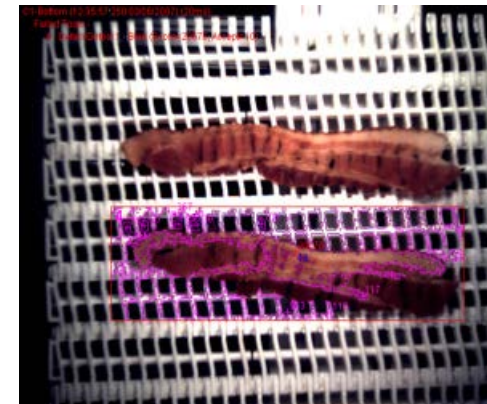
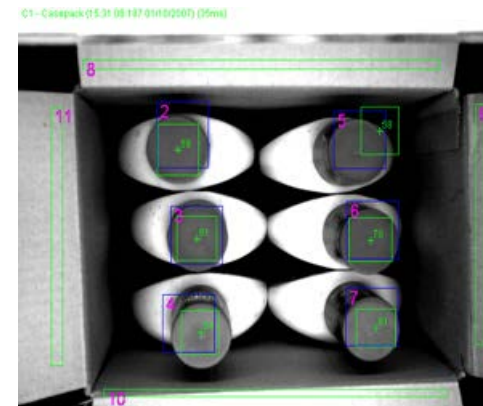
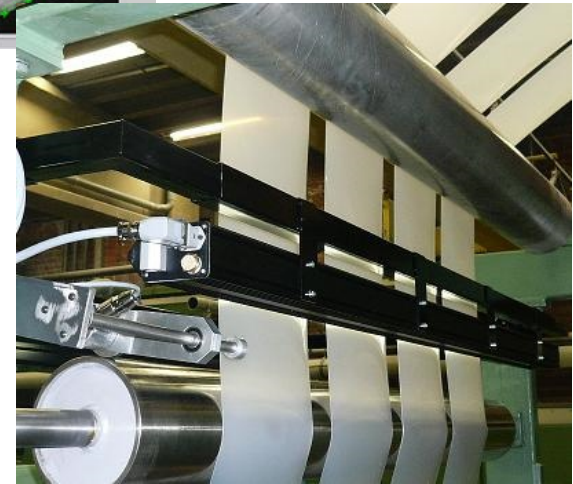
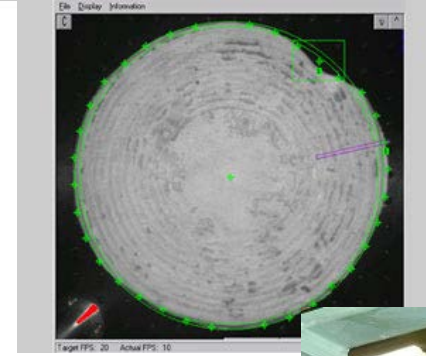
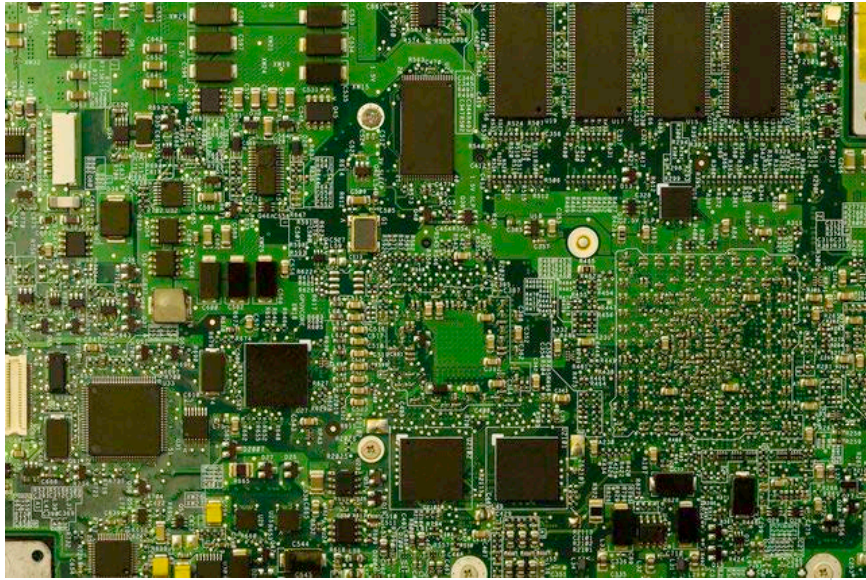
Brian W. Anthony, PhD

banthony@mit.edu

Associate Director, MIT.nano

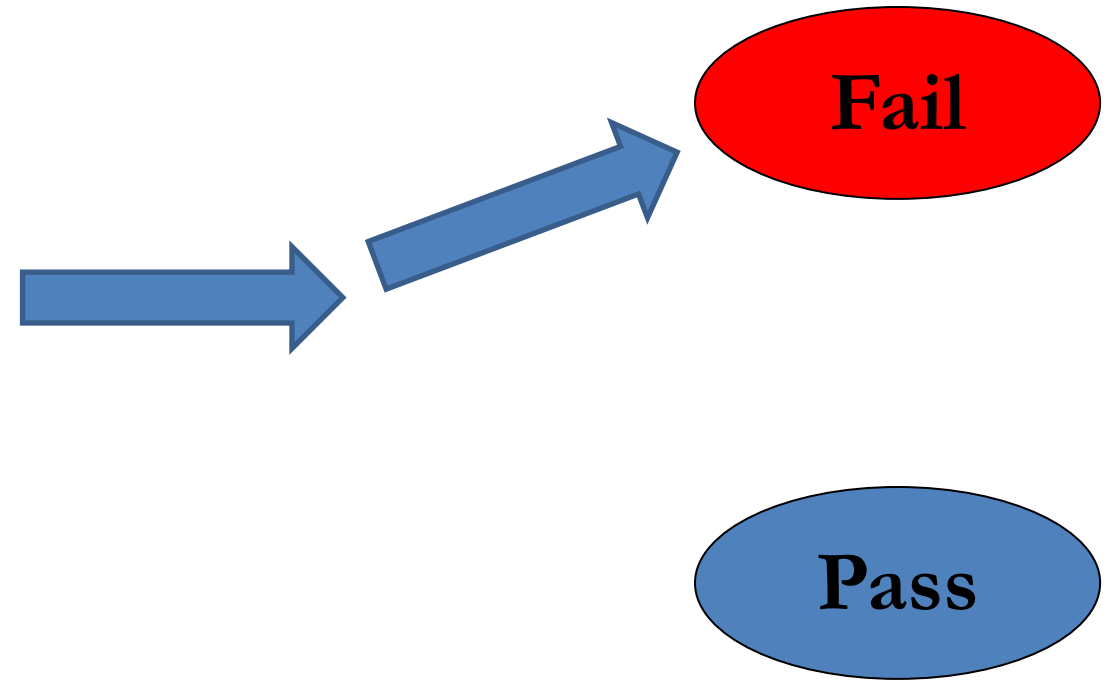
Director, MEng in Advanced Manufacturing and Design Program

Machine Vision in the Factory

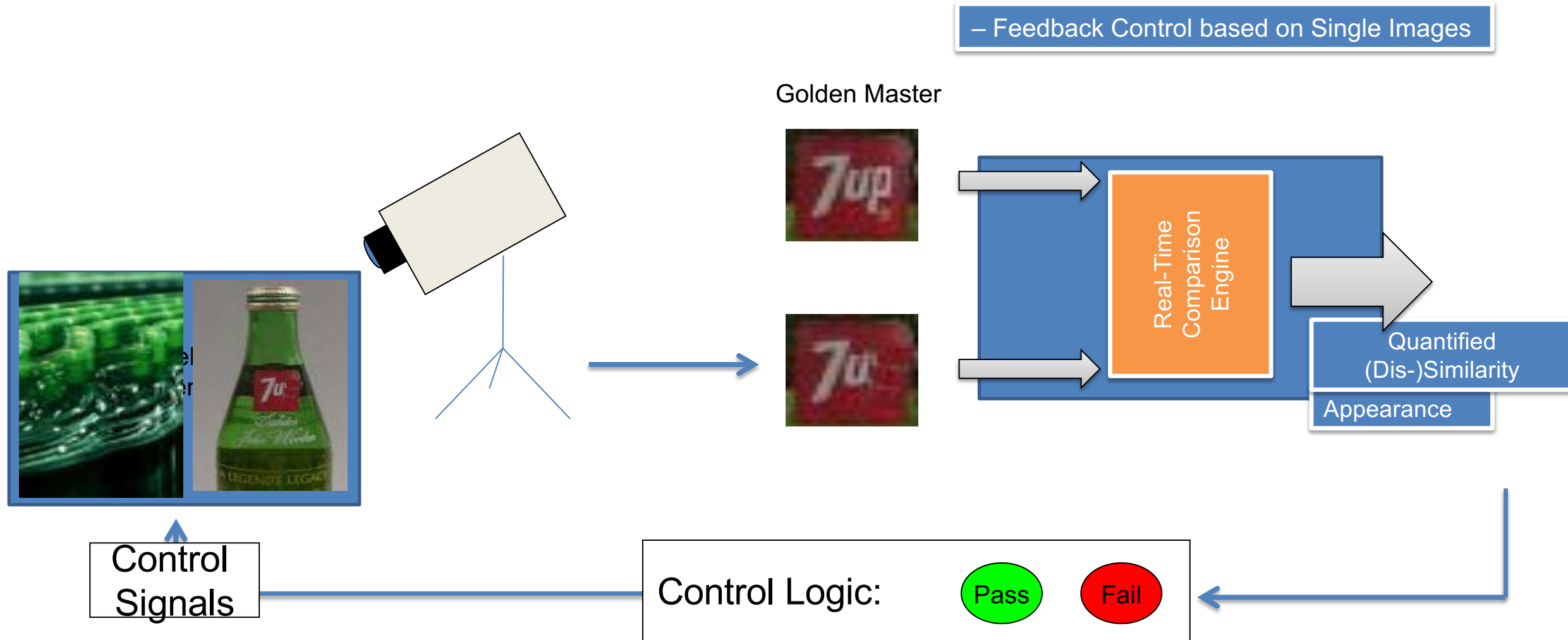


What is Machine Vision?

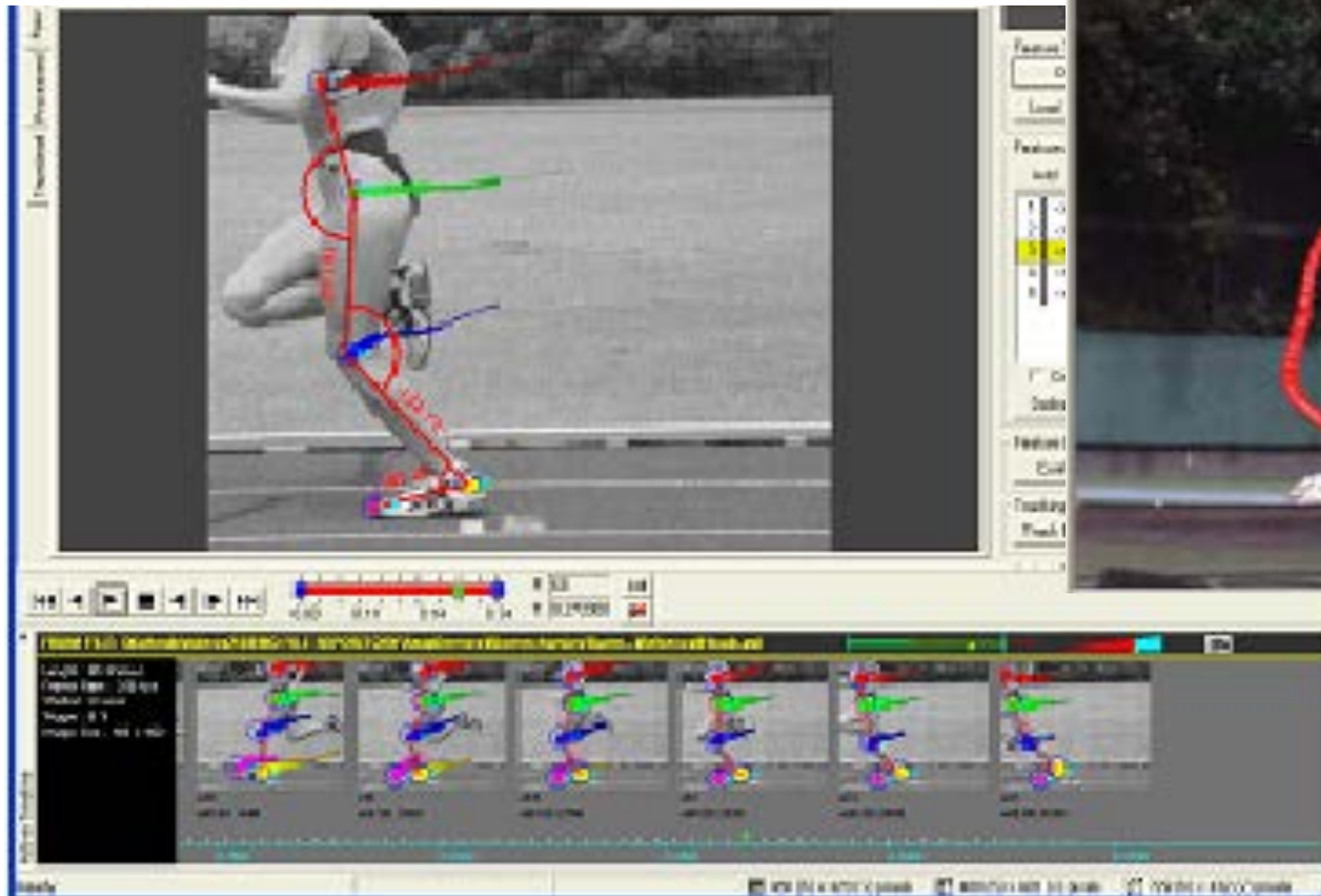
- ❑ Extracting Measurements from Images for Decision Making



Industrial Machine Vision



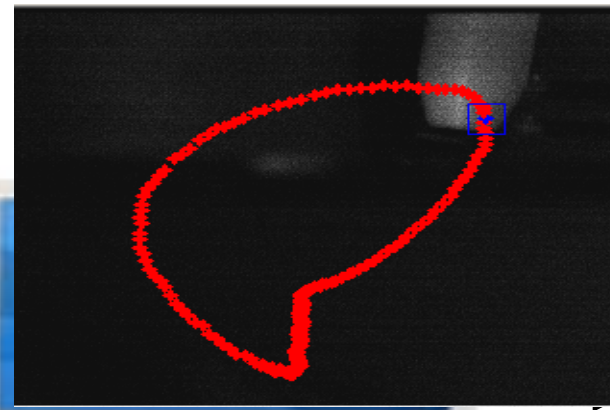
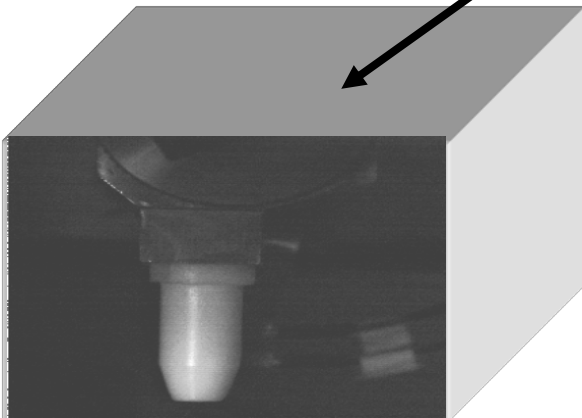
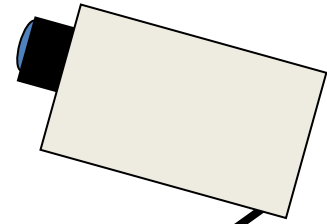
Motion Analysis



Motion Analysis

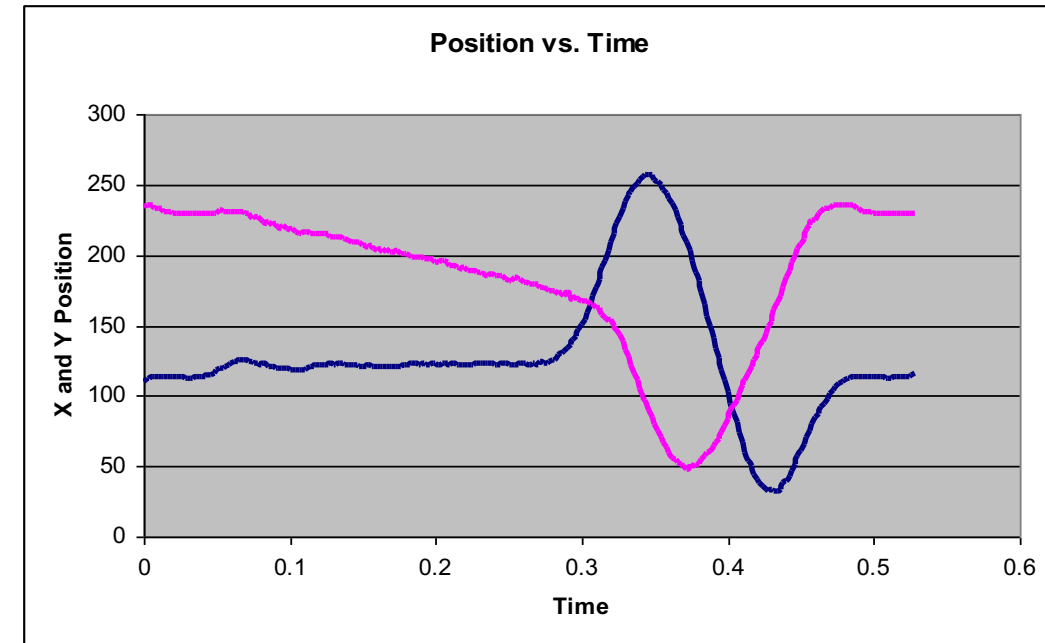


High-Speed Camera



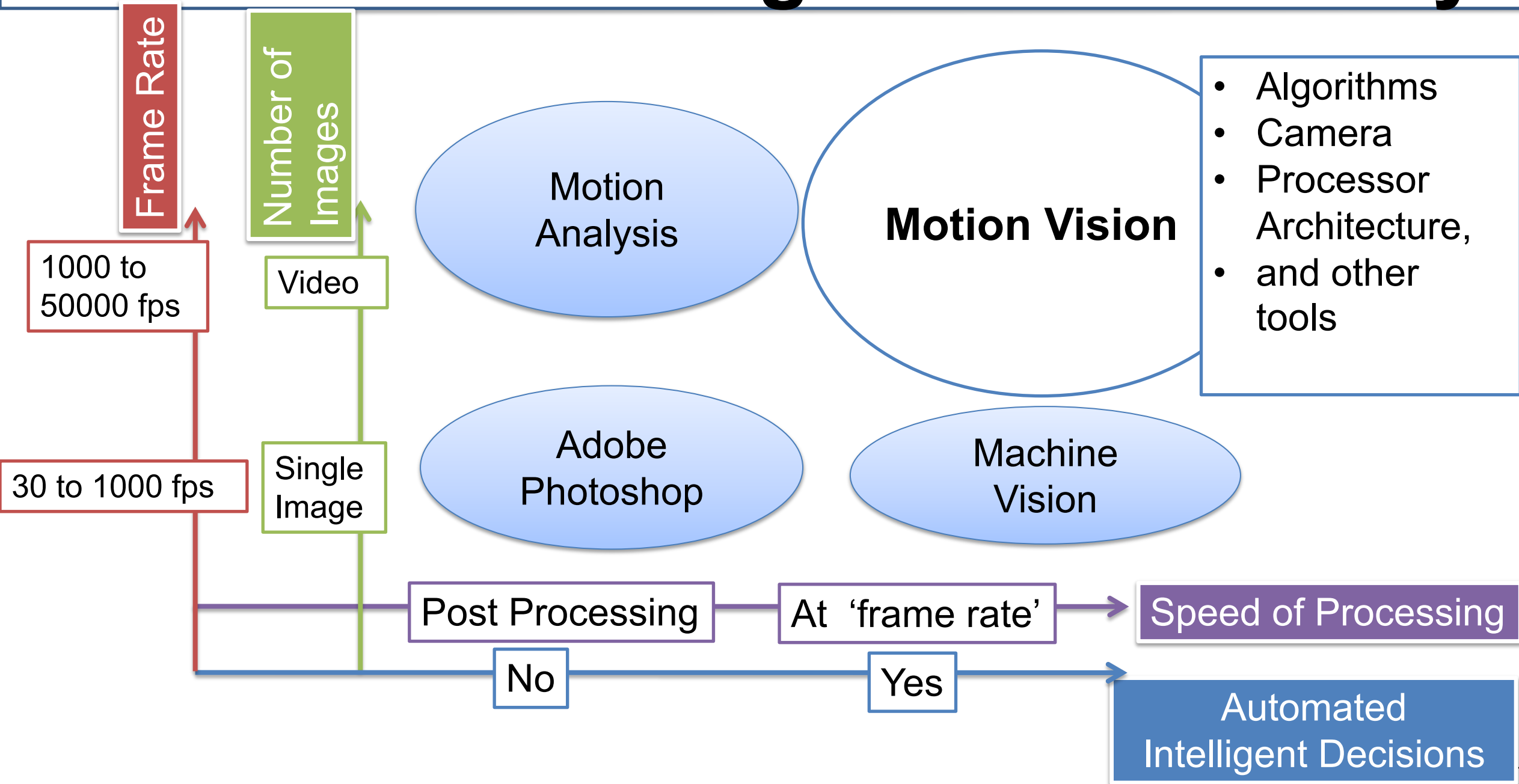
Analyzed Video –
Human-in-the-Loop

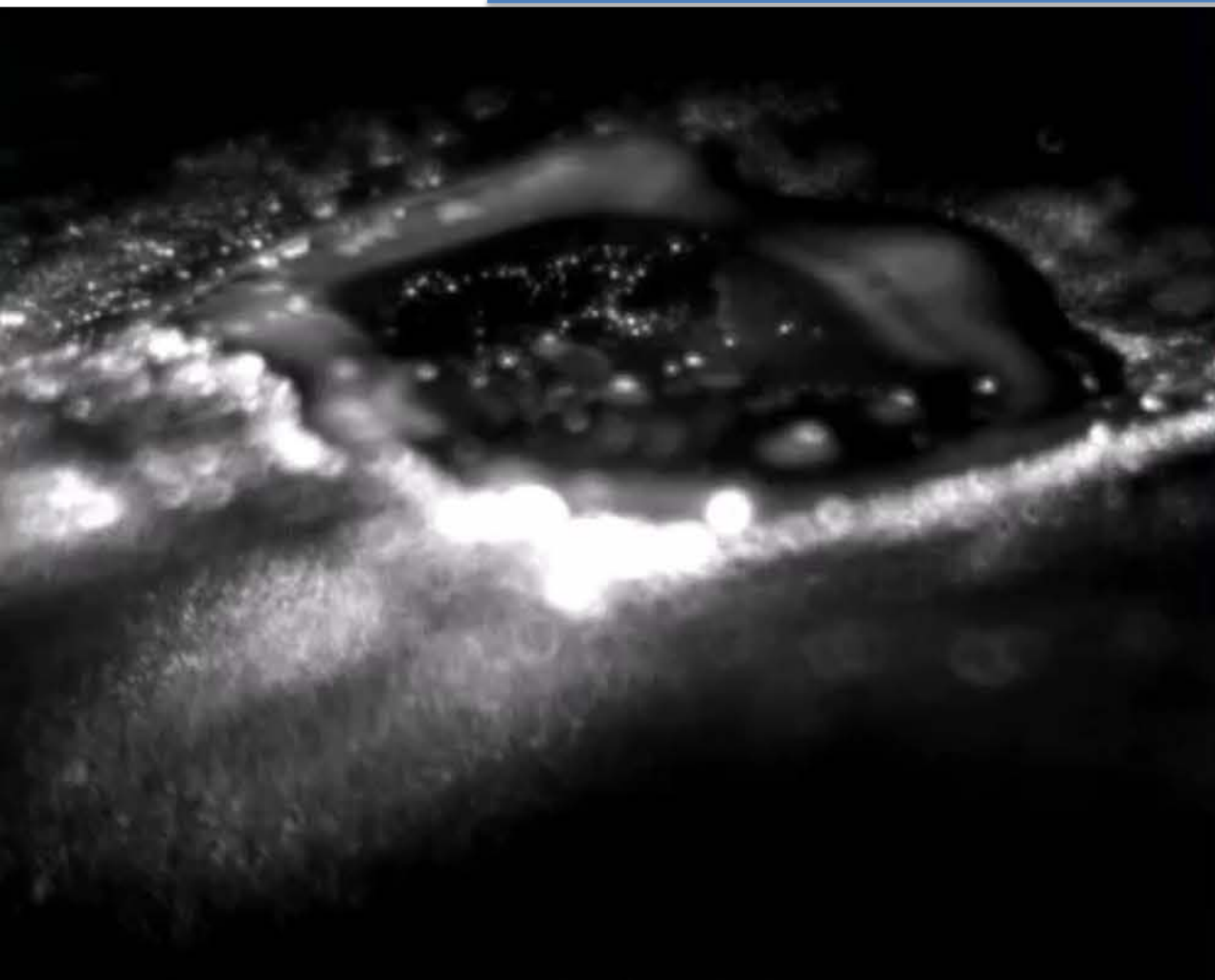
Gigabyte Video



Analysis Results for Human
Interpretation

Cameras and Images in the Factory

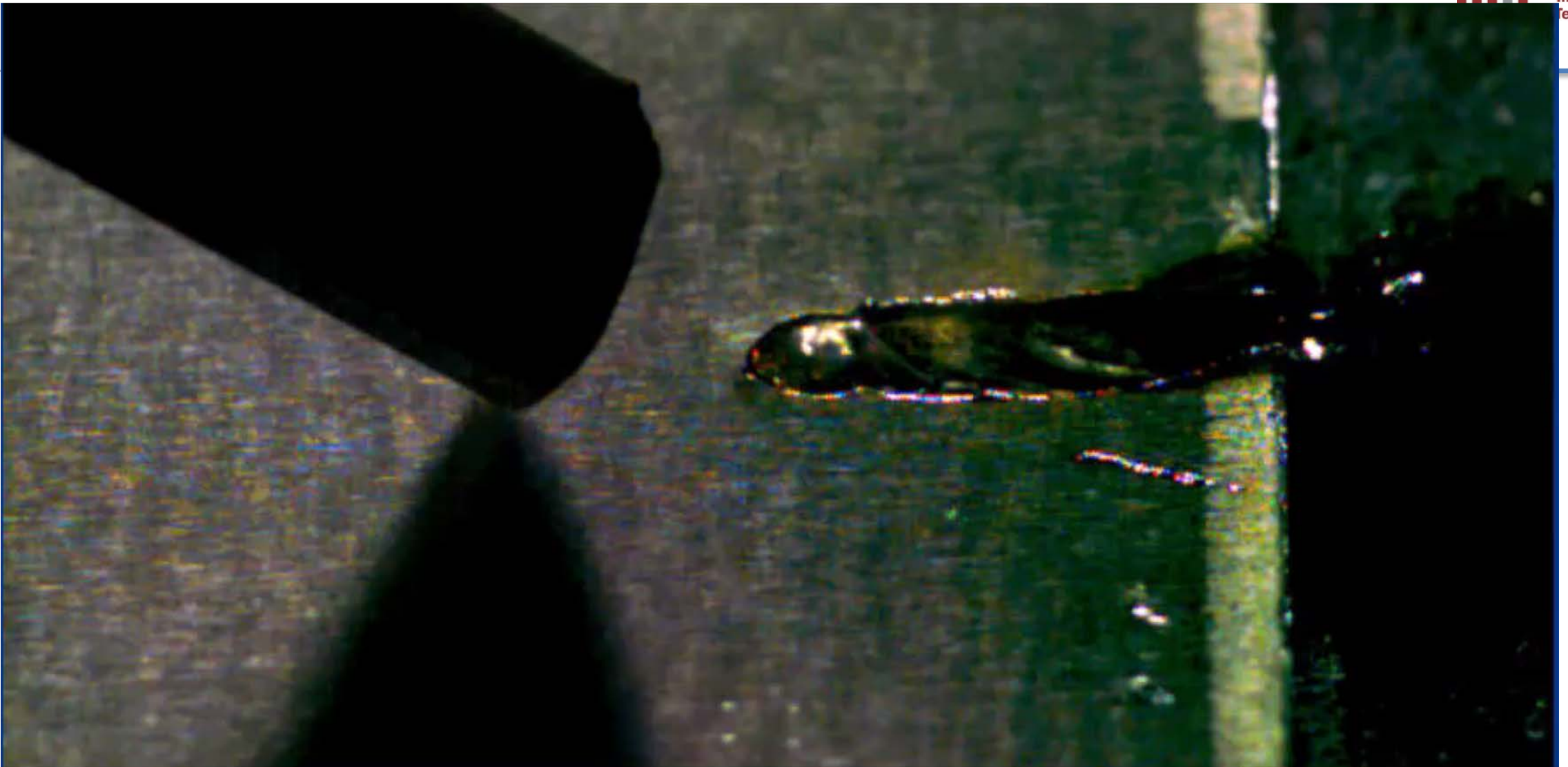




Laser Weld Melt Pool
10000 fps
1/1000000 sec



512x512 mono
Data Rate: **4x data rate of full color 4K**
Data Rate: **4600x data rate of HD Netflix**



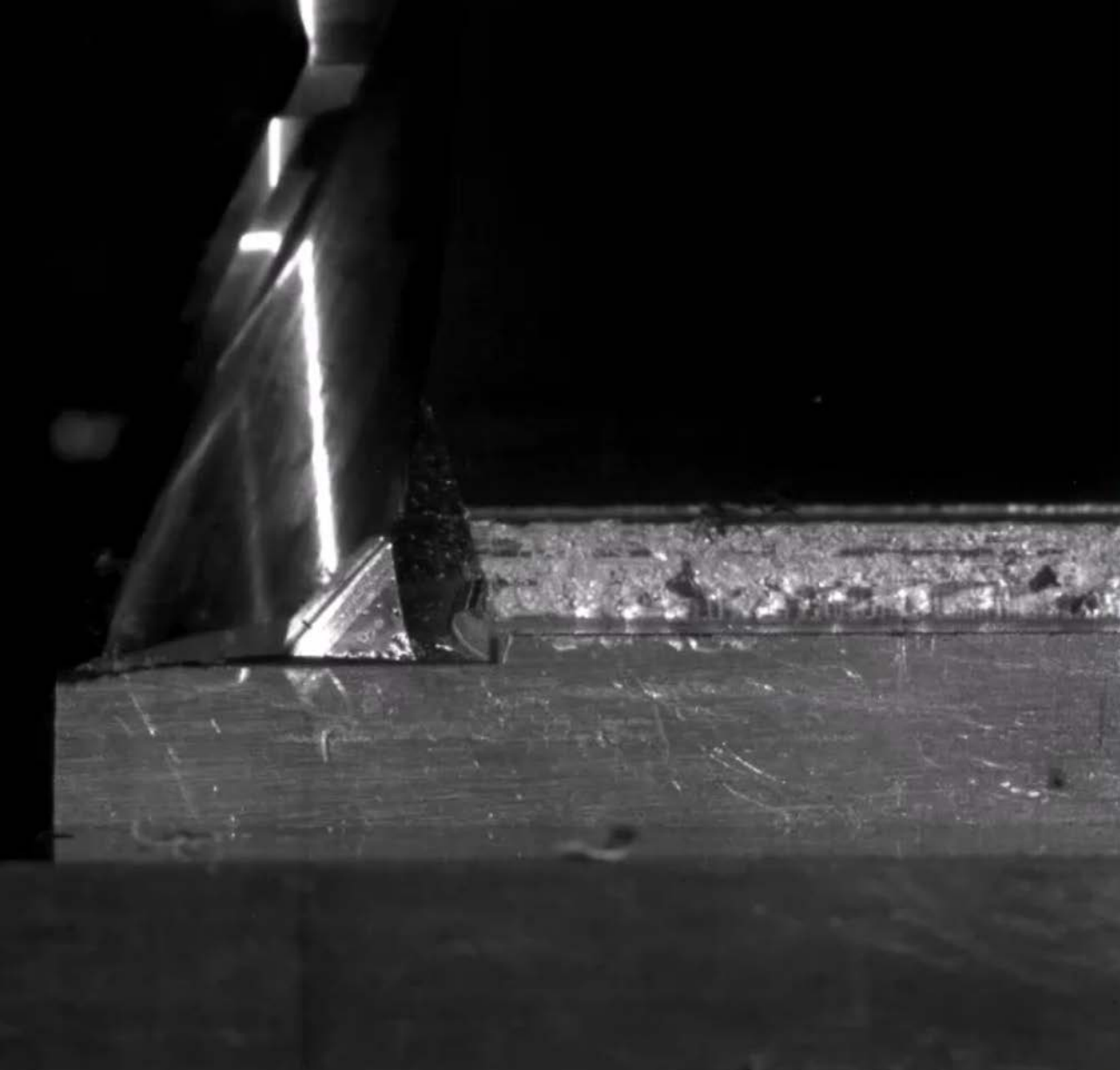
Laser cutting alum.
10000 fps
1/50000 sec



Wire Fed Plasma Welding

5000 fps

1/1000000 sec

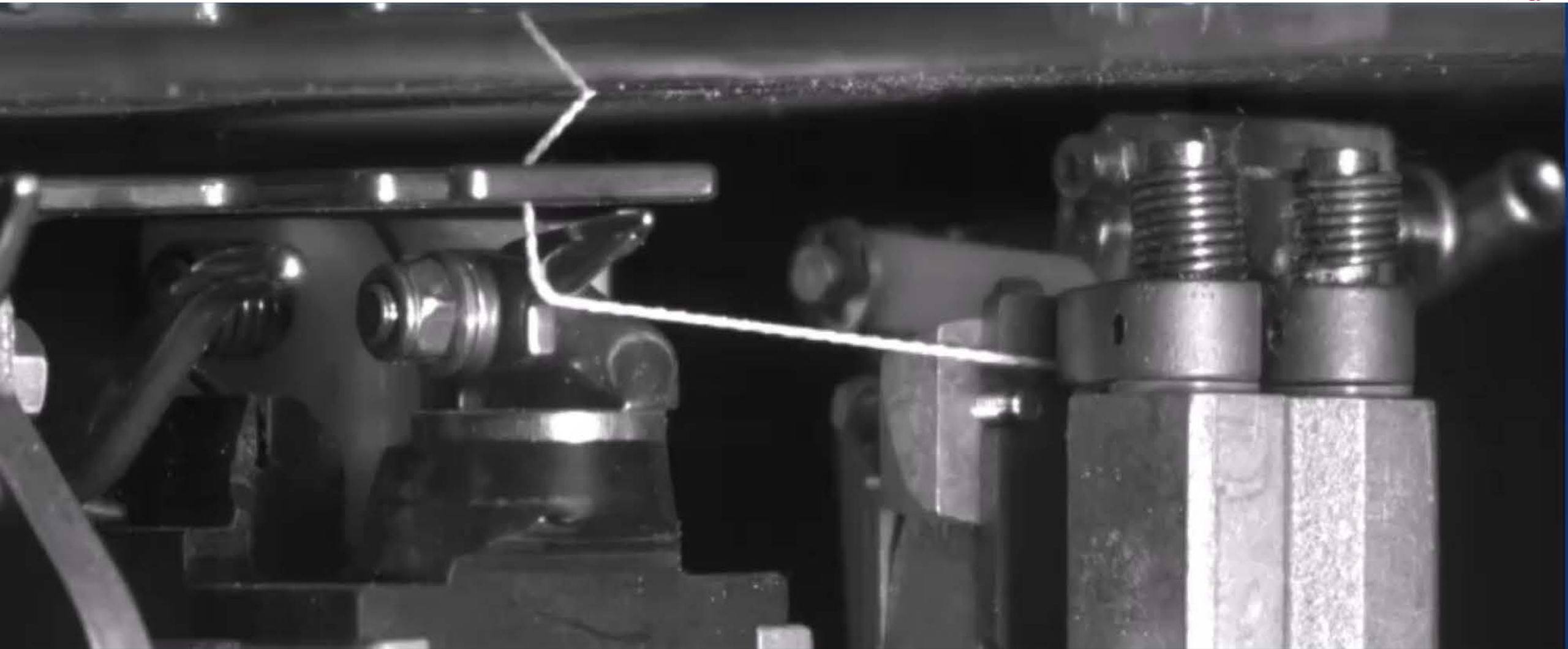


Milling
2000 fps
1/10000 sec

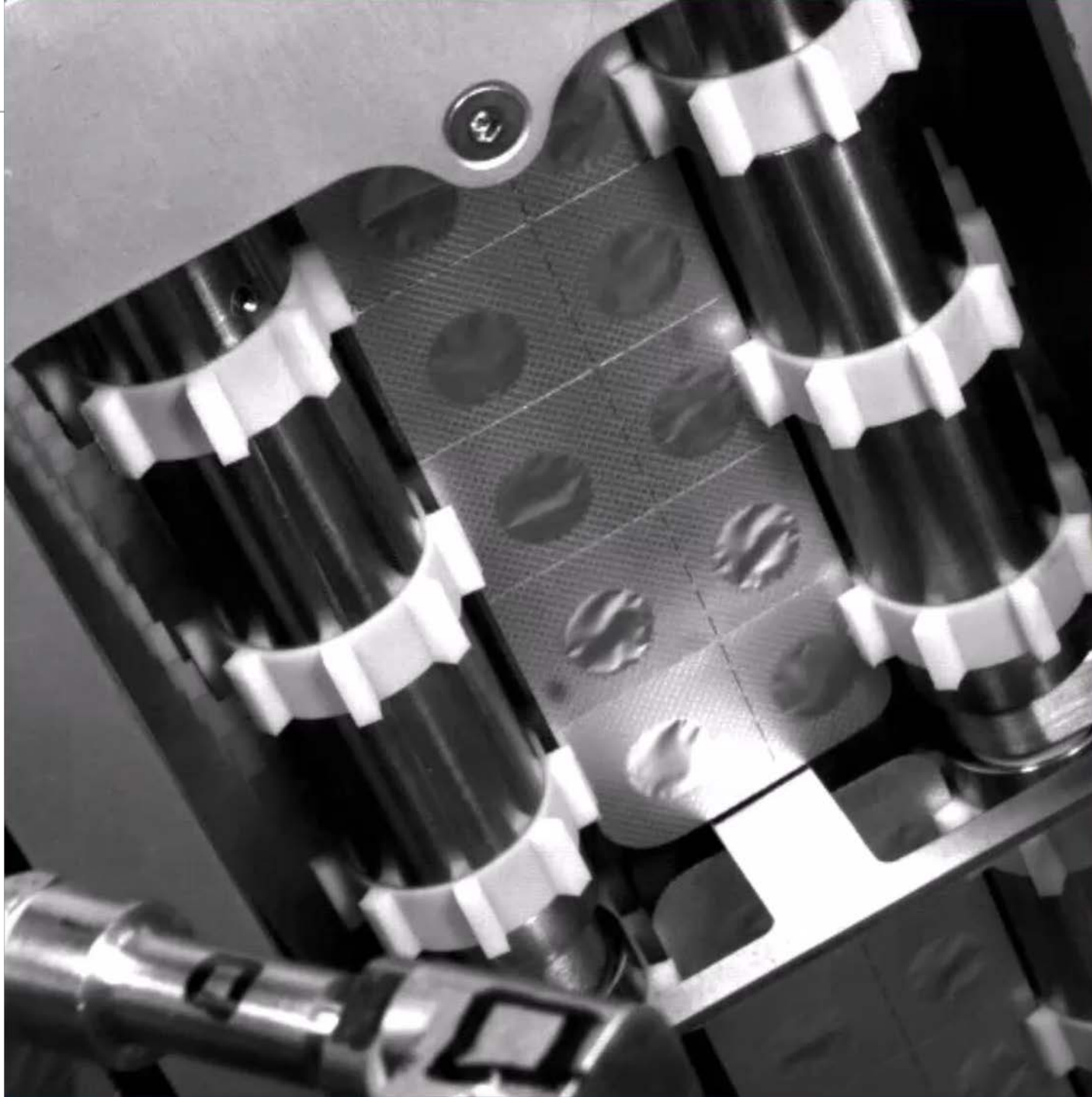


Milling
6000 fps
1/50000 sec

53.2 ms



Binding Machine
2500 fps
1/10000 sec



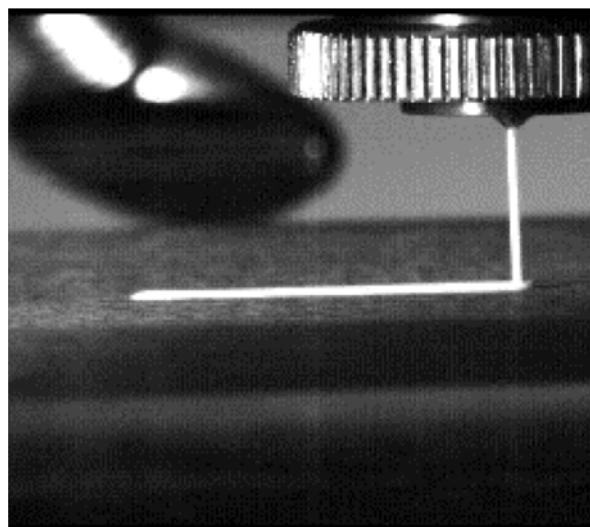
Pill Packing
500 fps
1/4000 sec



Sewing
6000 fps
1/20000 sec

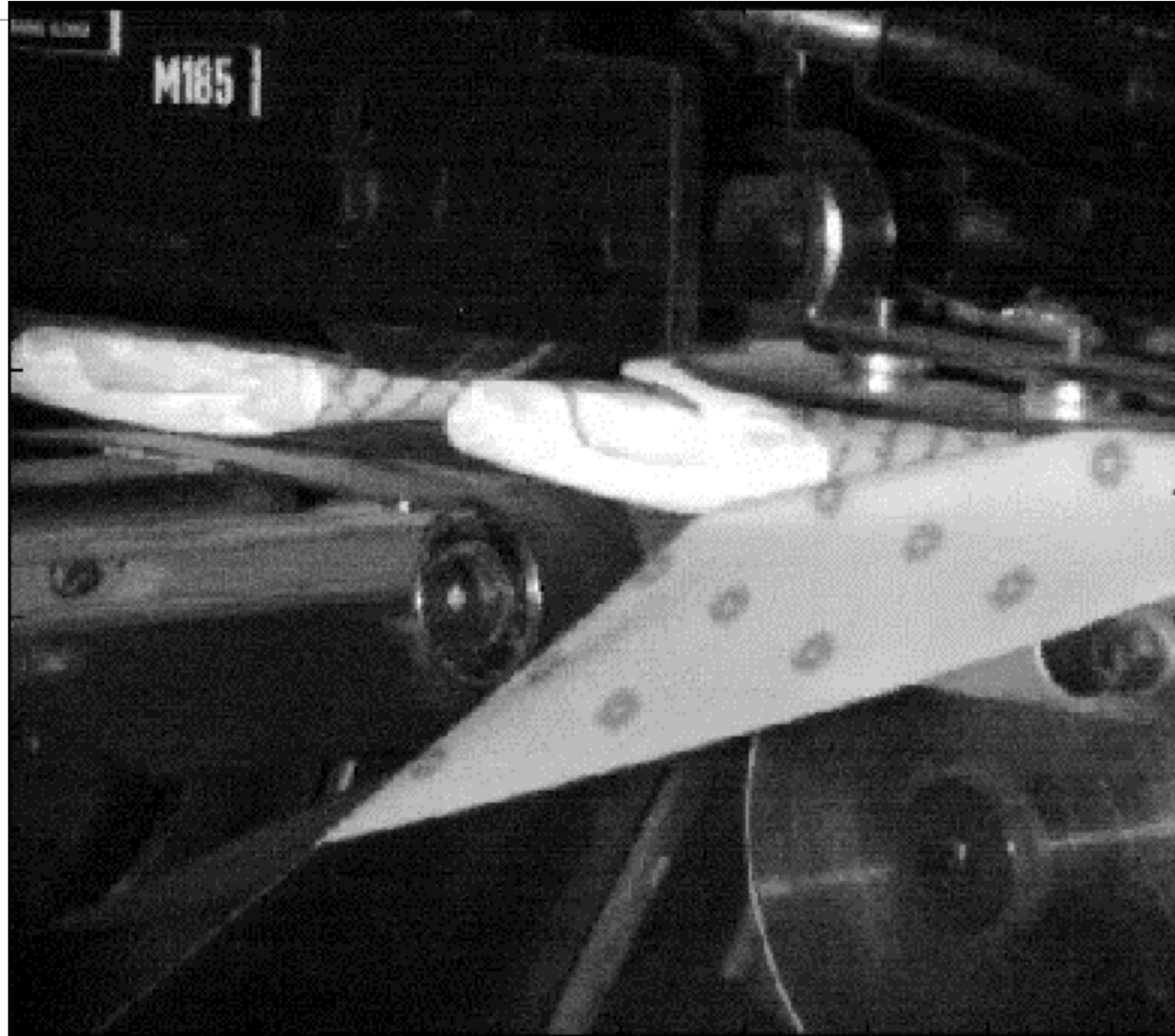


Spray Coating
4000 fps
1/1000000 sec



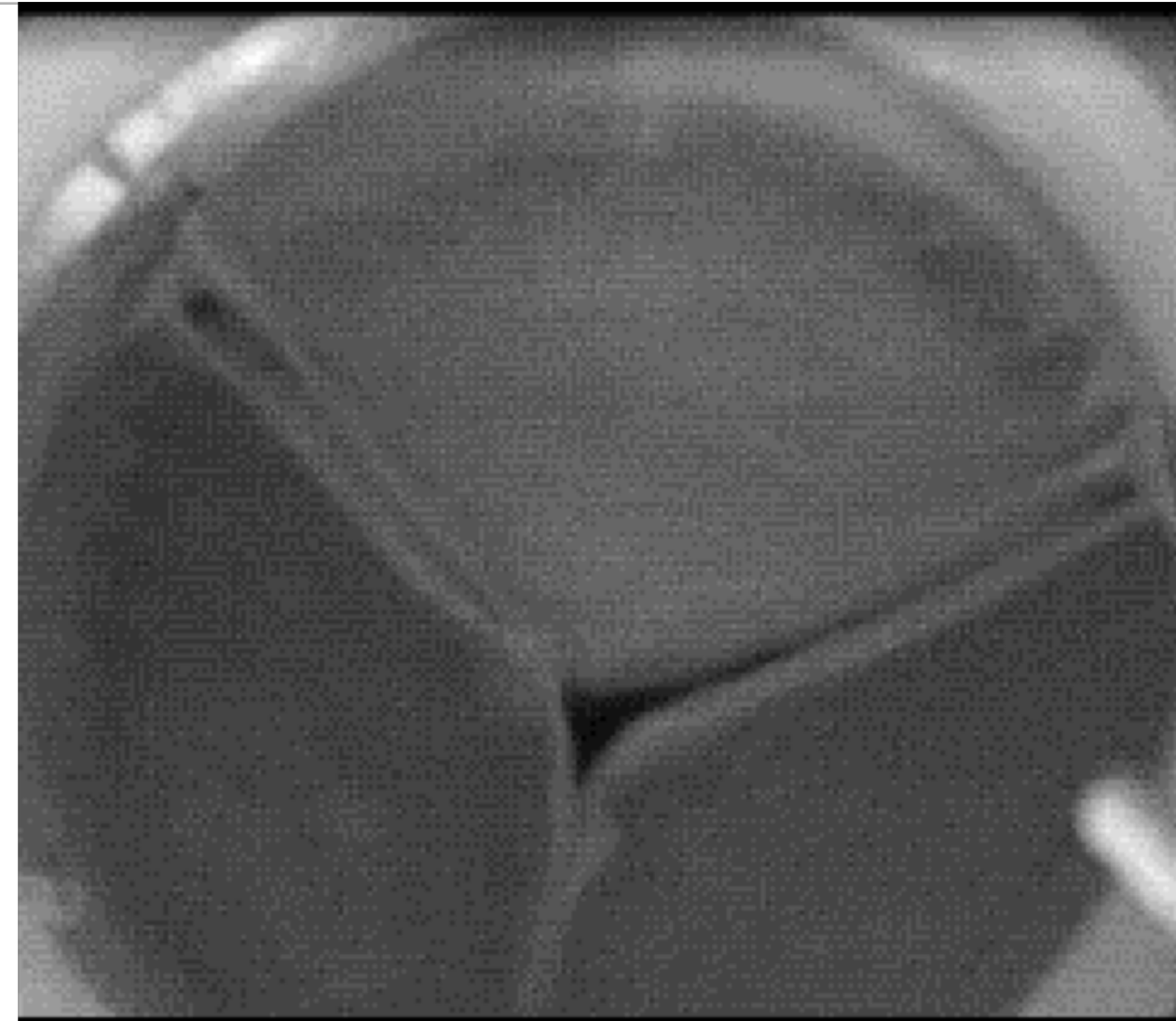
Ink Print
250000 fps
1/1000000 sec

Automated Fault Detection



Anthony BW, Chua F.
"Computationally Efficient
Optimal Video Comparison for
Machine Monitoring and Process
Control". J Manuf Sci Eng. 2017
Aug 24;139(10):101007.

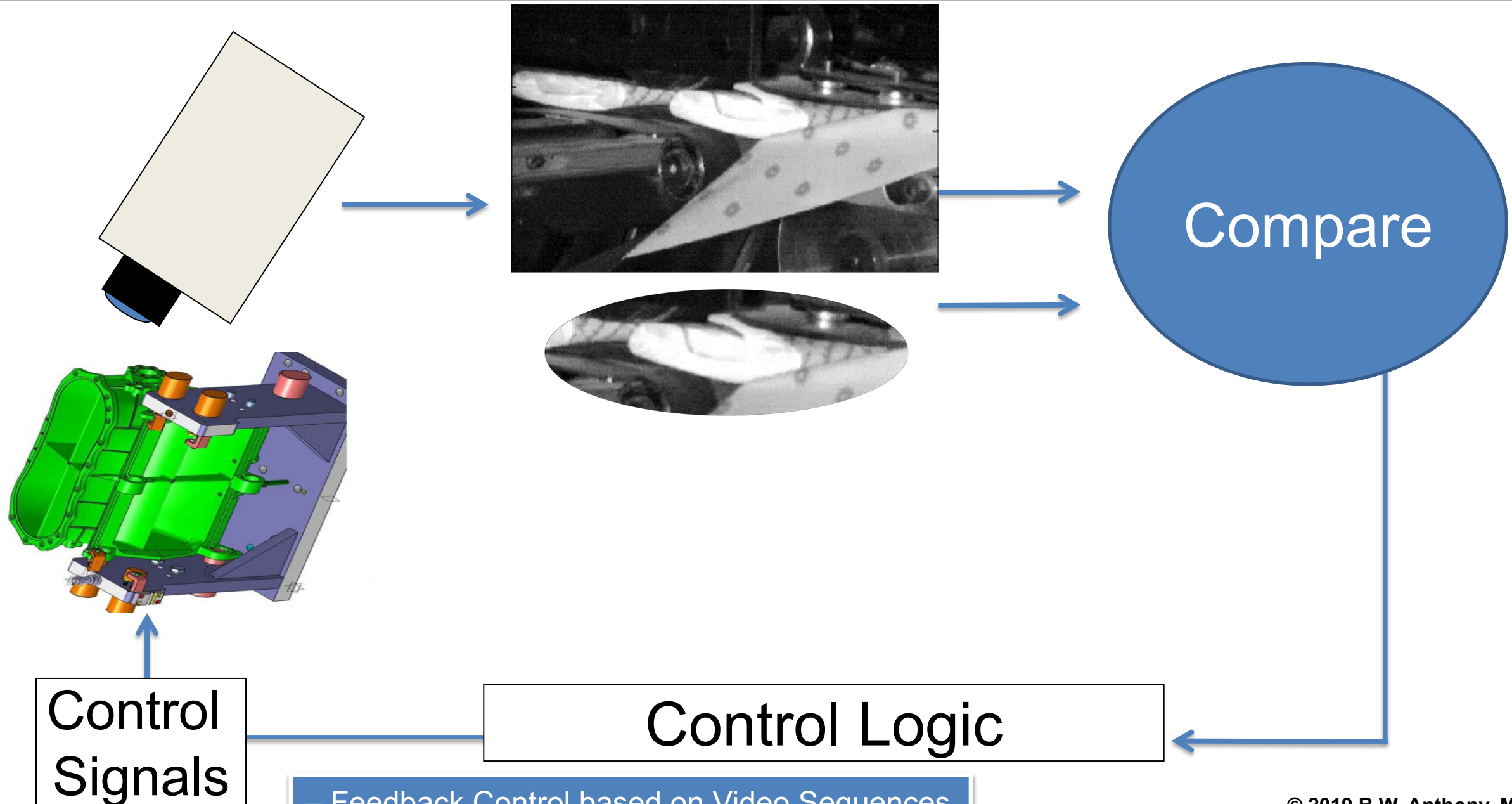
Automated Product Testing



Anthony BW, Chua F. "Computationally Efficient Optimal Video Comparison for Machine Monitoring and Process Control". Journal Manufacturing Science Engineering. 2017 Aug 24;139(10):101007.

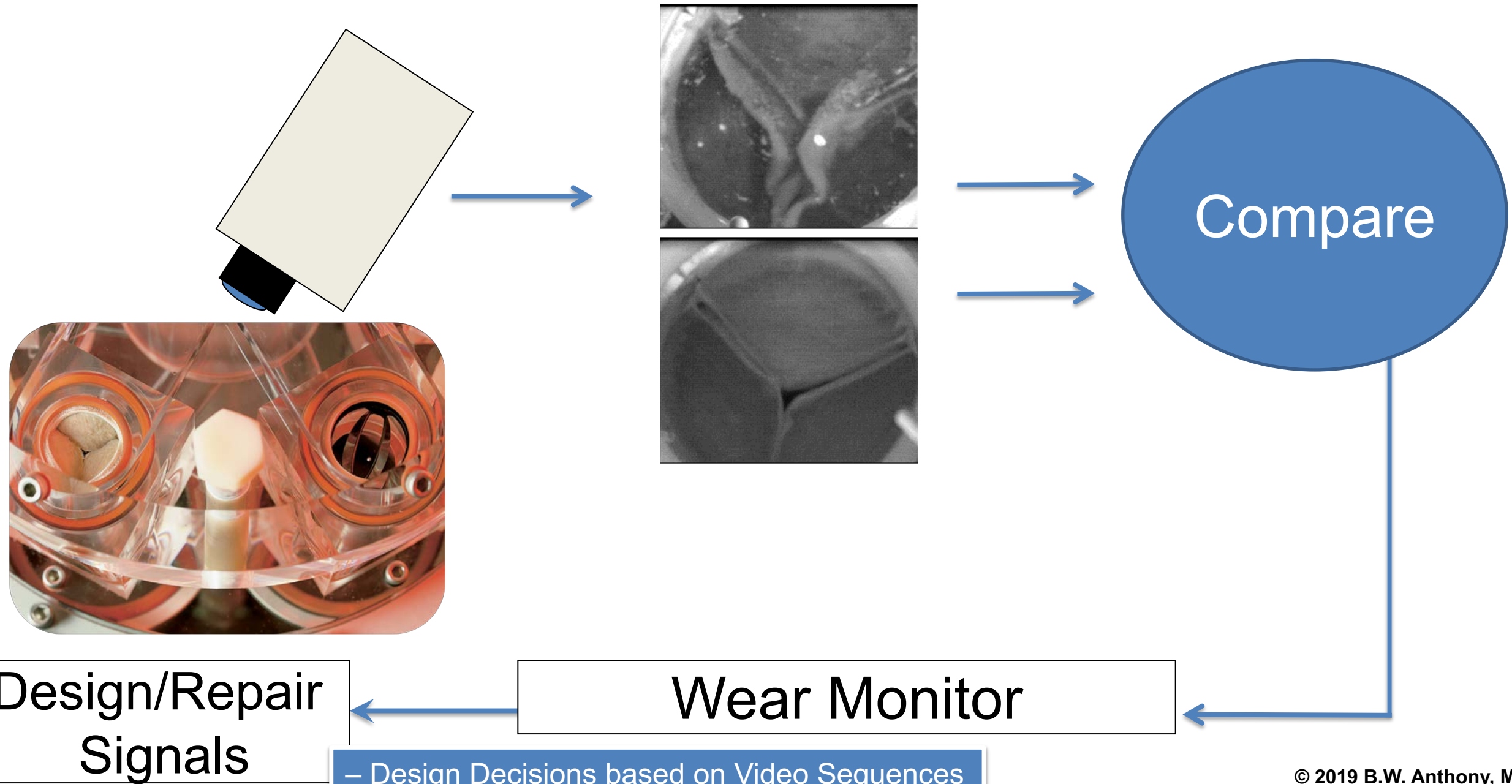
© 2019 B.W. Anthony, MIT

Video Instrument



– Feedback Control based on Video Sequences

Video Instrument



– Design Decisions based on Video Sequences

Characteristics and Needs

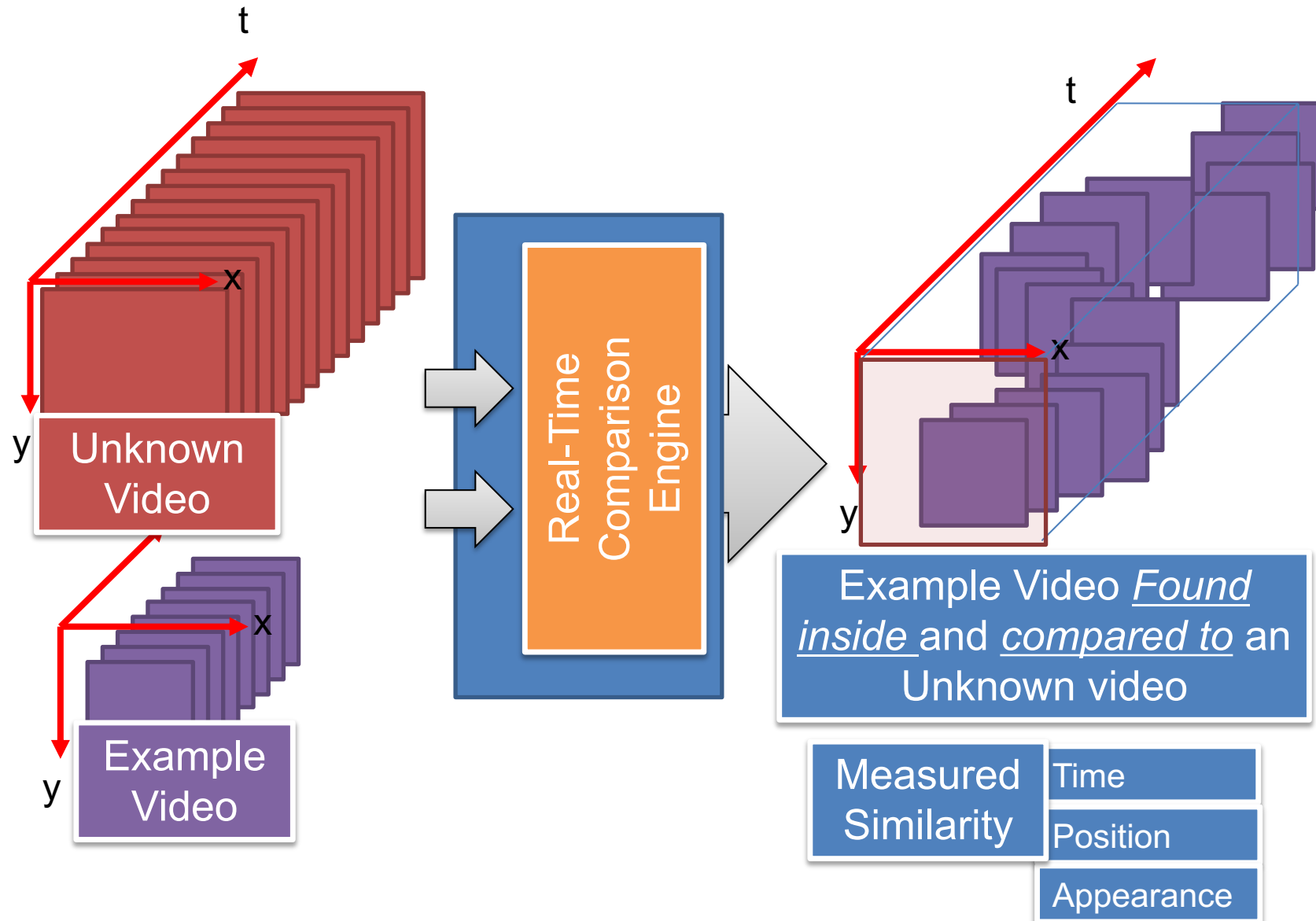
- General use, no Specific Models
 - paper, fluids, molten metals, and other amorphous and flexible objects
- Usable by Non-computer Scientist on the Factory Floor
 - easy to understand and modify
 - easy to configure and produce results
- Minimal Training Data
 - A single training example? The “golden master.”
- Computation Easily Scaled to Match Fast Production Rate
 - 1000’s of frames / second
 - Efficient Way to reduce Data Size

Data Size

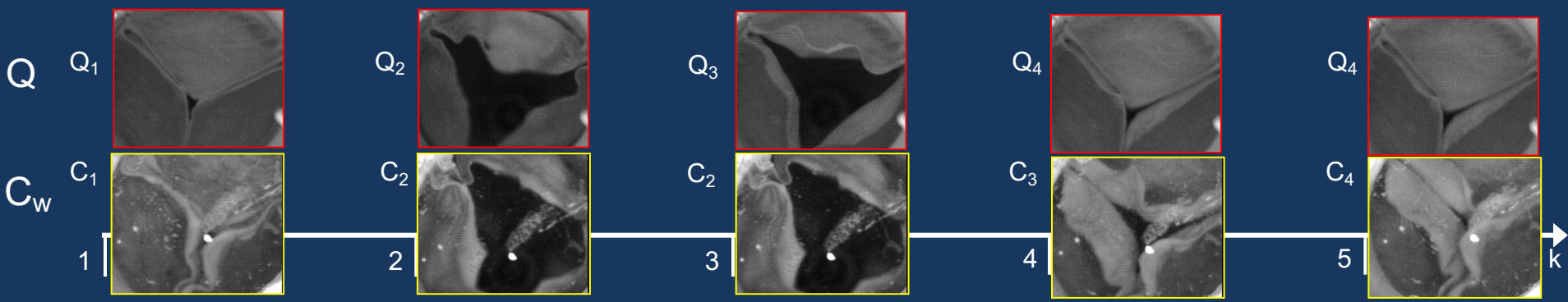
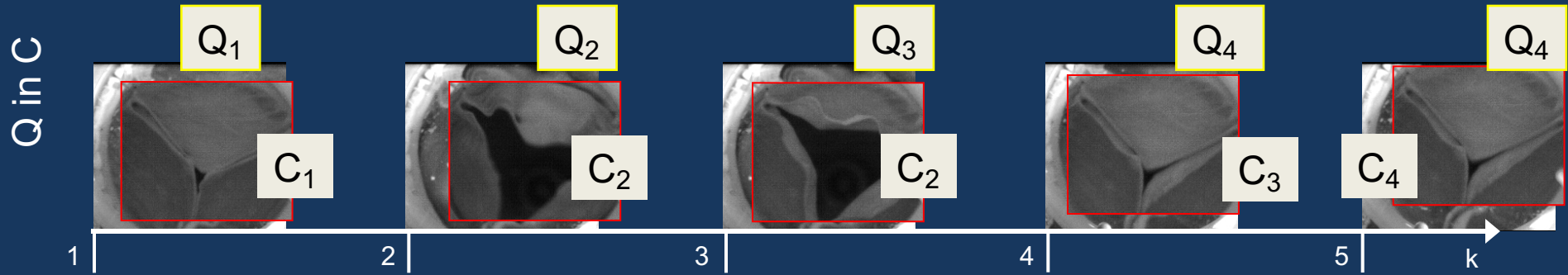
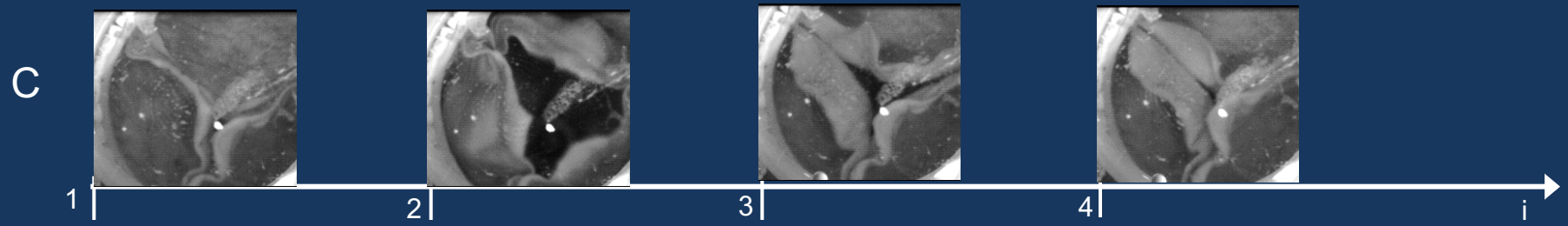
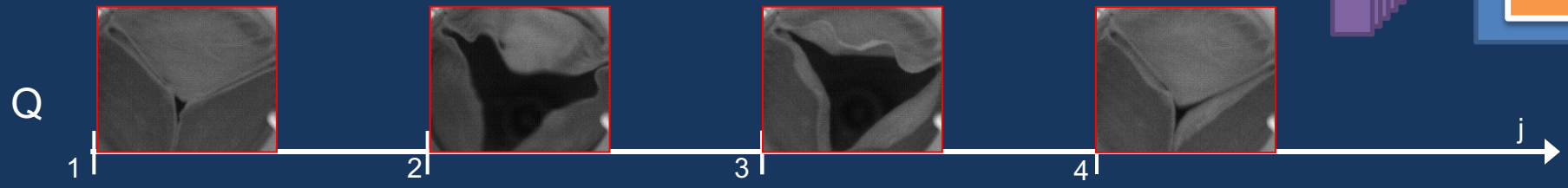
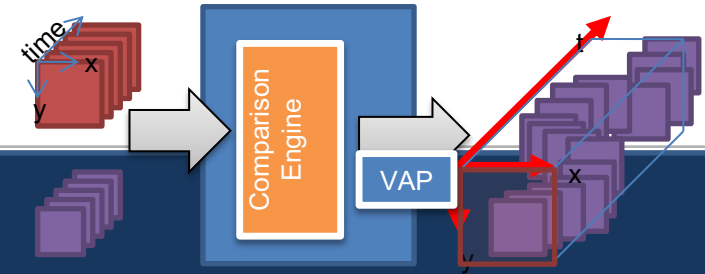
	x	Y	FPS	byte	MBytes/ sec	Relative to Color 4K	Relative to HD Netflix Streaming
4k at 24 fps	4096	2160	24	1	212	0.3	373
4k at 24 fps	4096	2160	24	3	637	1.0	1118
weld	512	512	10000	1	2621	4.1	4599
laser cut	768	384	10000	1	2949	4.6	5174
wire fed	1024	576	5000	1	2949	4.6	5174
mill	512	512	6000	1	1573	2.5	2759
mill	768	672	2000	1	1032	1.6	1811
binding machine	1024	352	2500	1	901	1.4	1581
blister	512	512	500	1	131	0.2	230
sewing	768	656	6000	1	3023	4.7	5303
beverage	1024	1024	2000	3	6291	9.9	11038
4k at 1000 fps	4096	2160	1000	3	26542	41.7	46565

INTUITION FOR APPROACH

Video Alignment Path



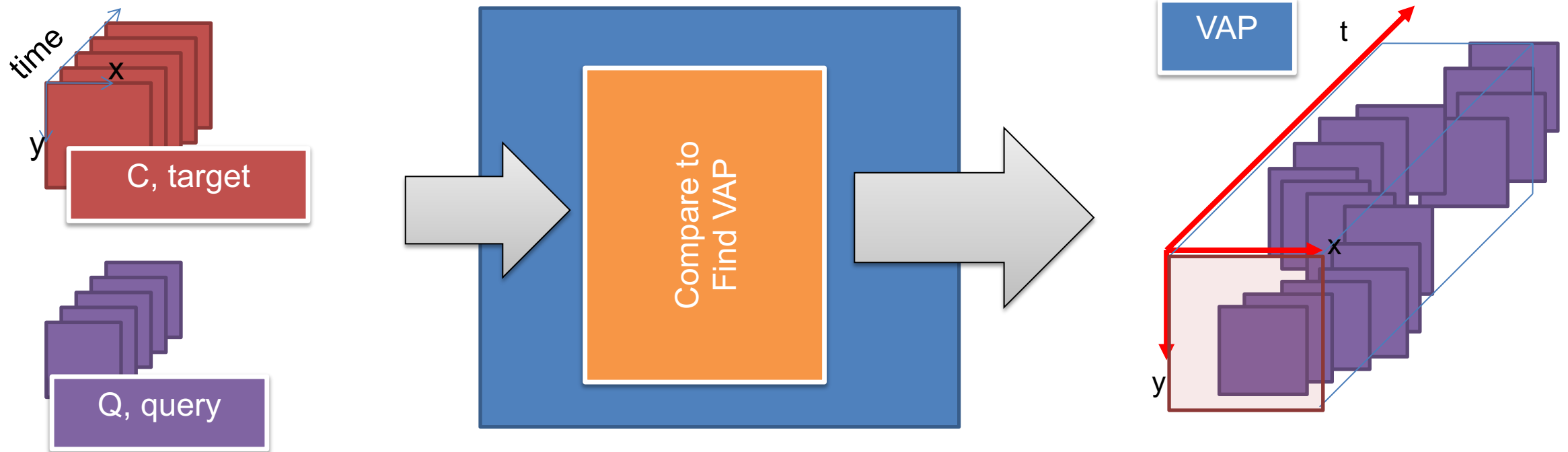
Video Alignment Path (VAP)



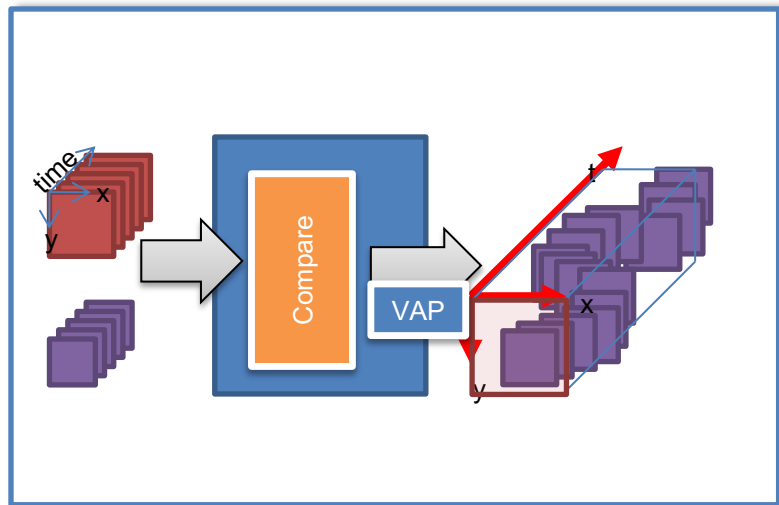
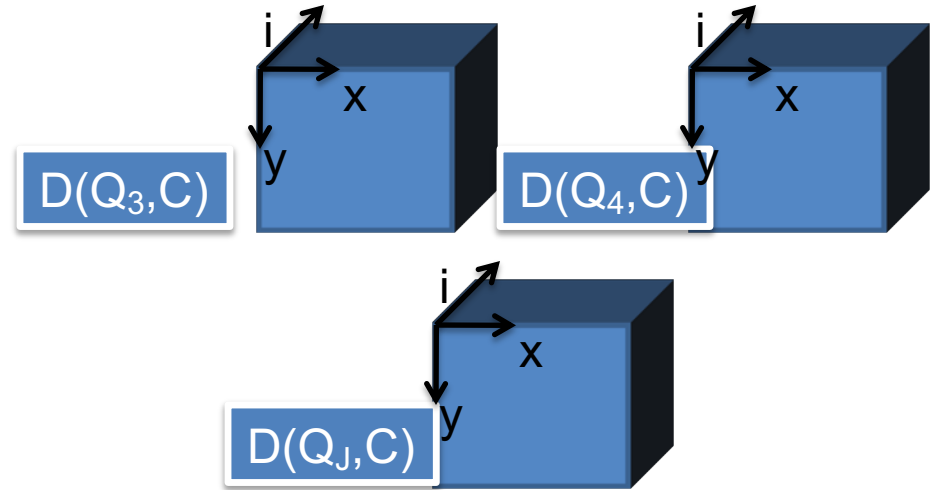
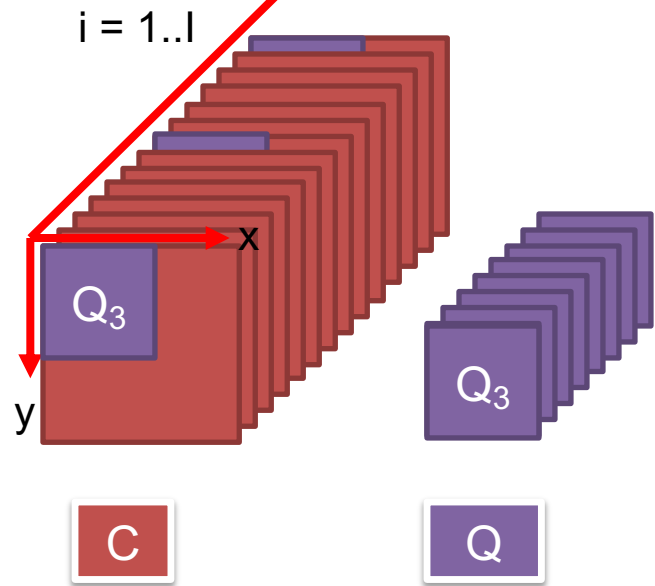
APPROACH

Finding VAP

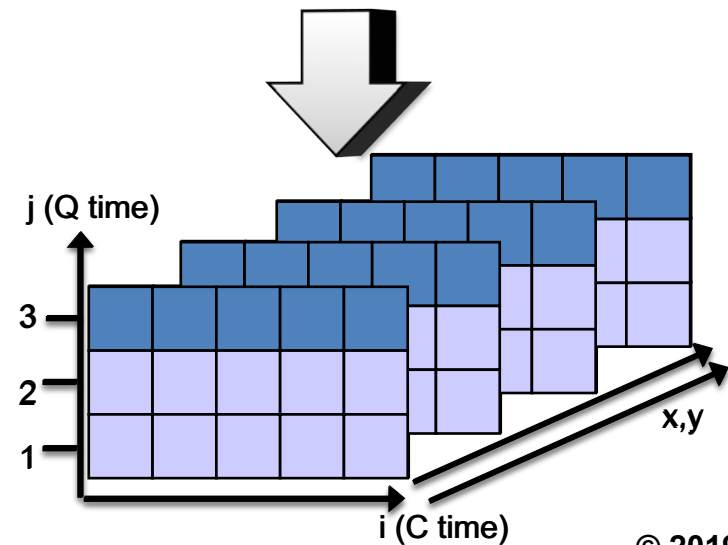
- Find the optimal VAP of the query video, Q , through / in the target video, C , (distorting time and space) subject to natural constraints.



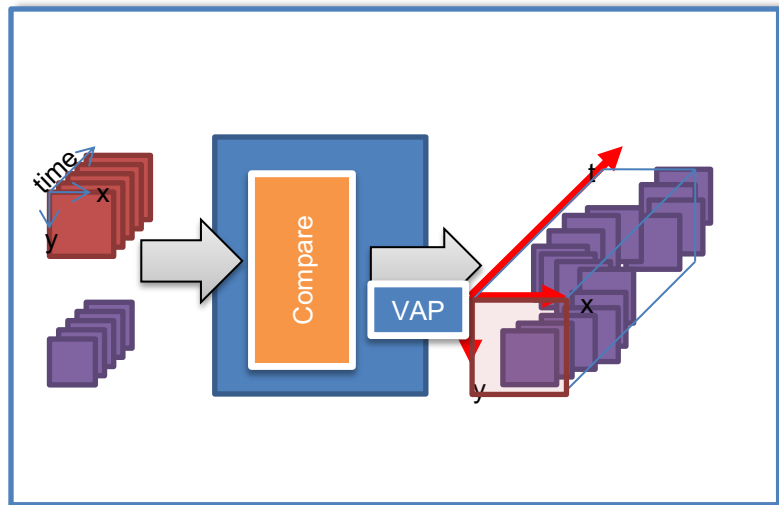
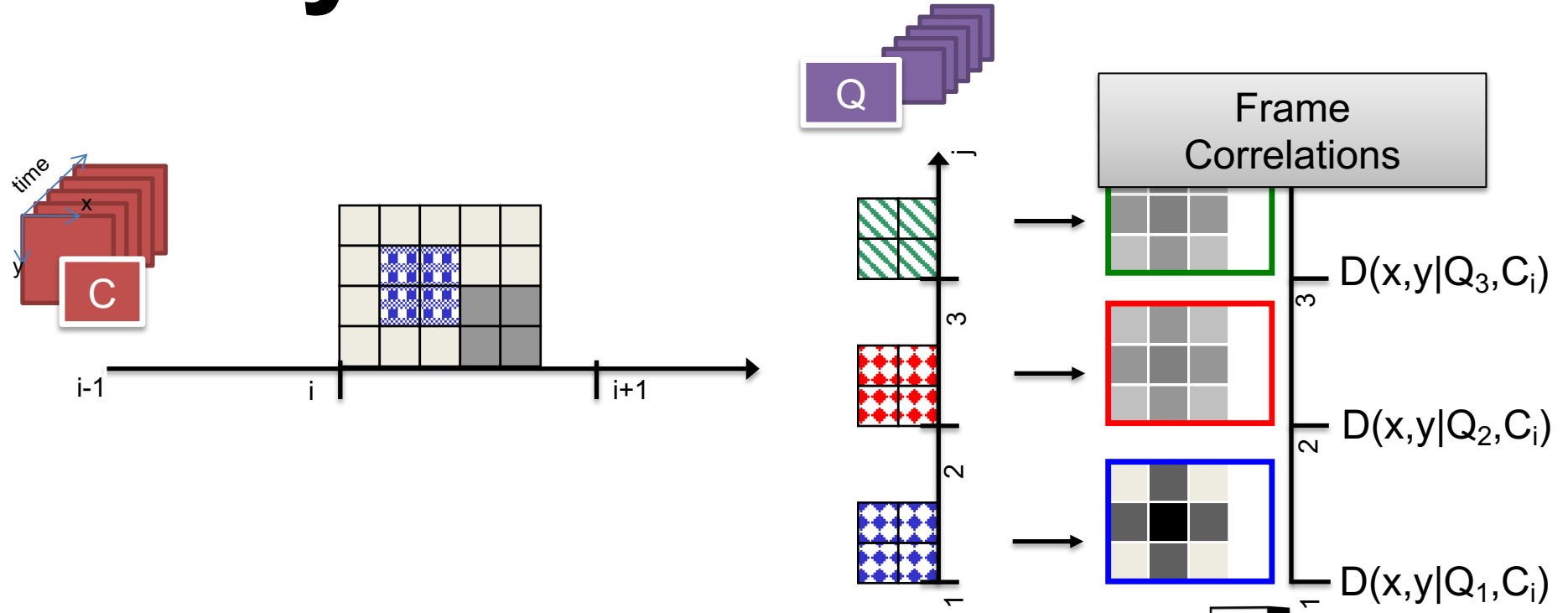
Approach – Shortest* Path through a Hypervolume of distances



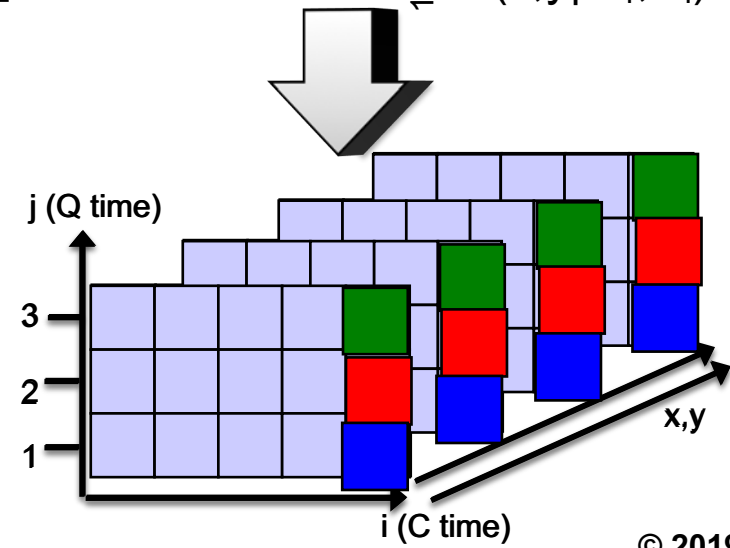
$D_L(Q_{1..J}, C_{1..l})$
4 Dimensional
 Elemental
 Distances
 Hypervolume:



Query Frame Correlations



$D_L(Q_{1..J}, C_{1..I})$
4 Dimensional
 Elemental
 Distances
 Hypervolume:

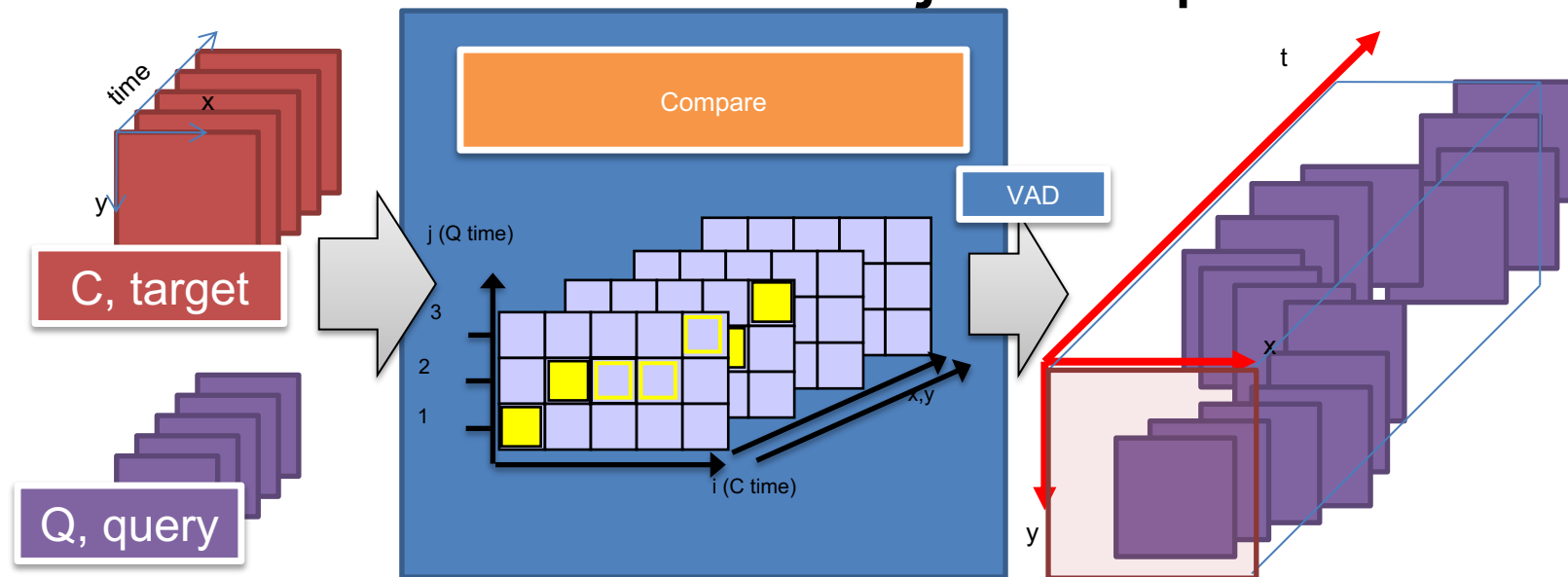


Constraints

APPROACH AND INTUITION

Natural Constraints

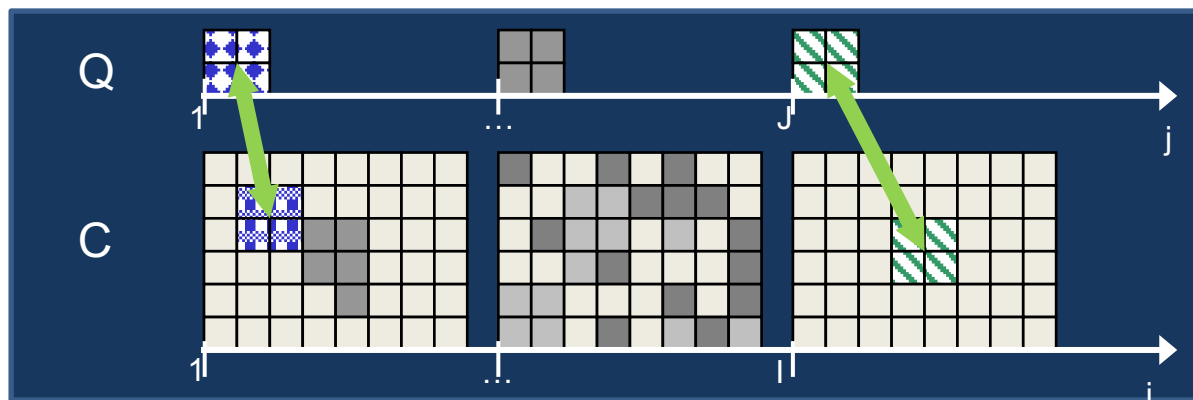
- Find the best match of the template video, Q , through the target video, C subject to alignment **constraints**.
- Find the minimum cost path through the elemental hypervolume of distances subject to path **constraints**.



Endpoints

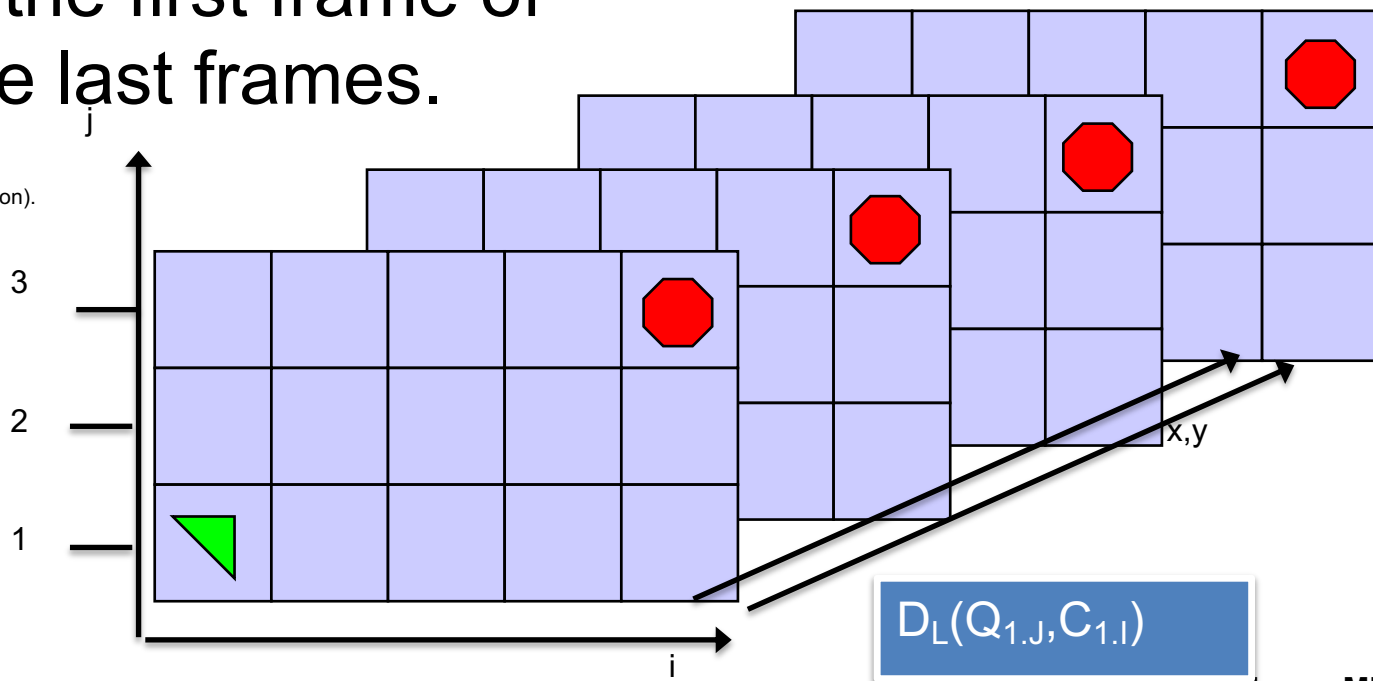
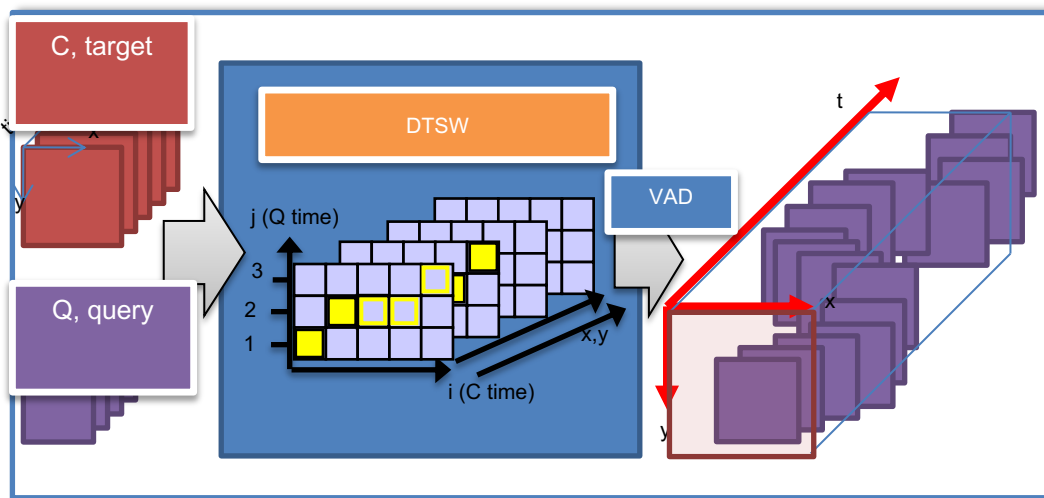
- Temporal Continuity
- Bi-Temporal Causality
- Spatial Continuity
- Spatial Drift

Natural Constraints



The **end frames constraint** ensures that the first frame of the query is matched to the first frame of the test video, and likewise for the last frames.

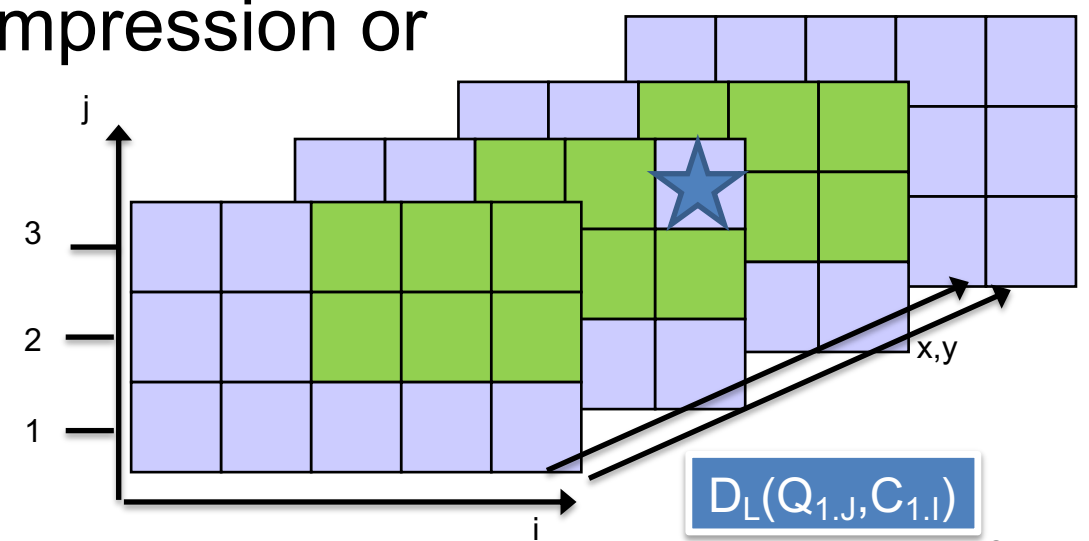
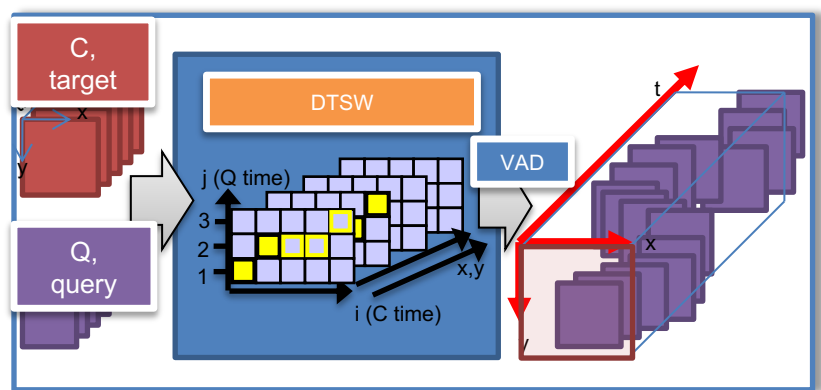
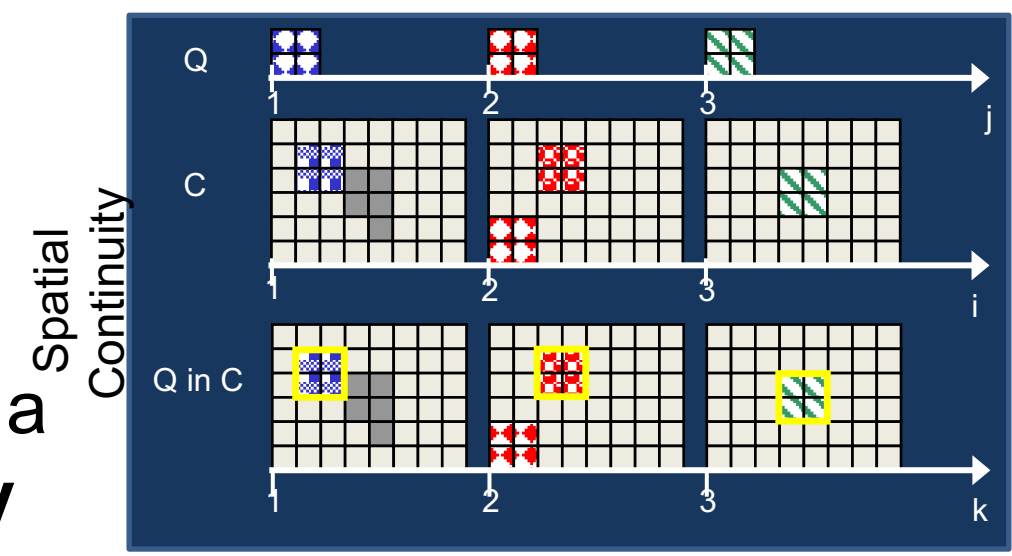
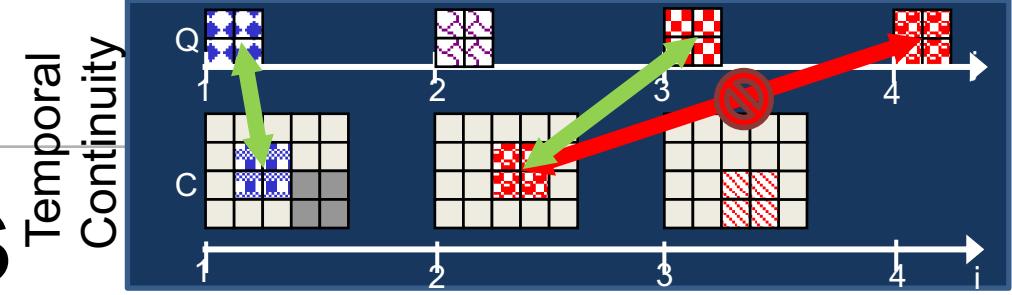
; this constraint is easily relaxed to accommodate imprecise temporal clipping, and to facilitate scanning (for detection).



Natural Constraints

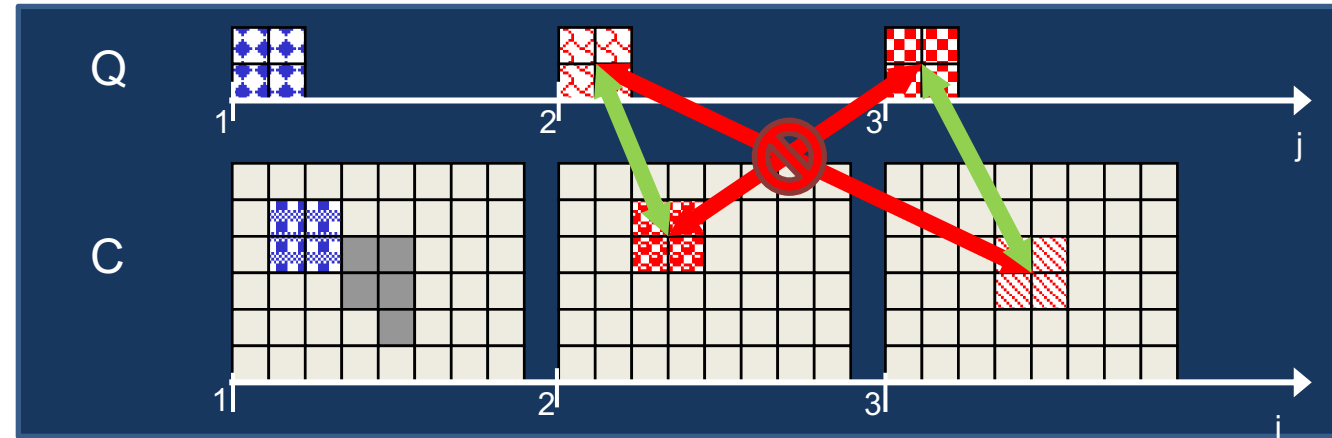
- ▶ Endpoints
- ▶ **Temporal Continuity**
- ▶ Bi-Temporal Causality
- ▶ **Spatial Continuity**
- ▶ Spatial Drift

The **spatial continuity constraint** limits the VAP stay within a bounded spatial radius over a short period of time. The **temporal continuity constraint** limits local temporal compression or stretching of the time axes.

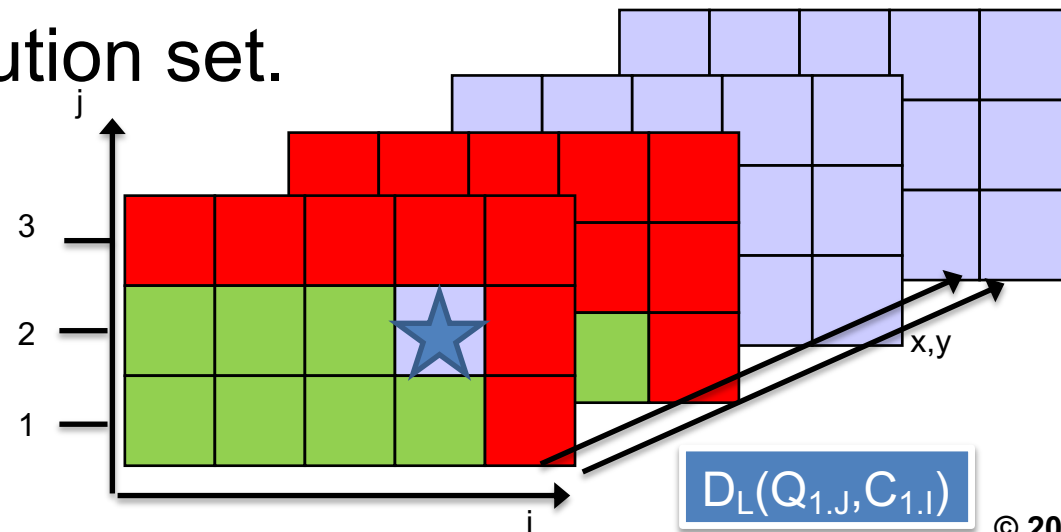
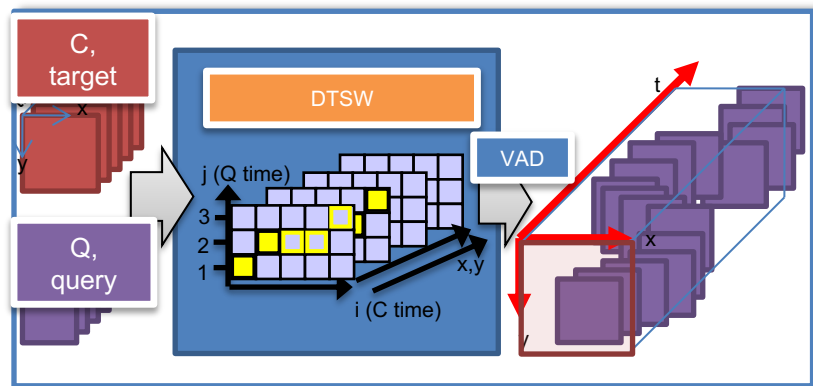


Natural Constraints

- ▶ Endpoints
- ▶ Temporal Continuity
- ▶ **Bi-Temporal Causality**
- ▶ Spatial Continuity
- ▶ Spatial Drift



The **bi-temporal causality constraint** enforces the assumption that both Q and C are time-ordered sequential segments; this constraint also ensures a finite solution set.

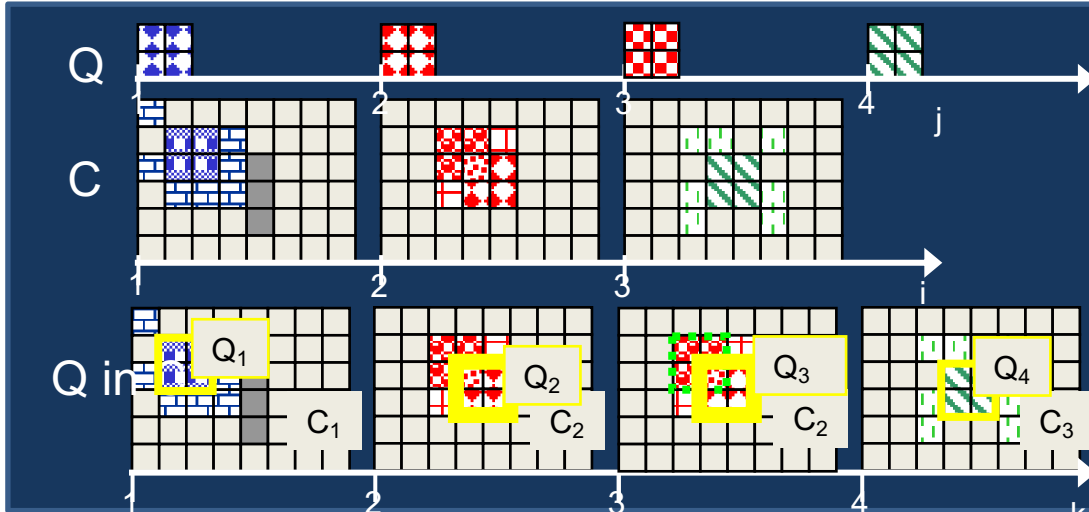


Natural Constraints

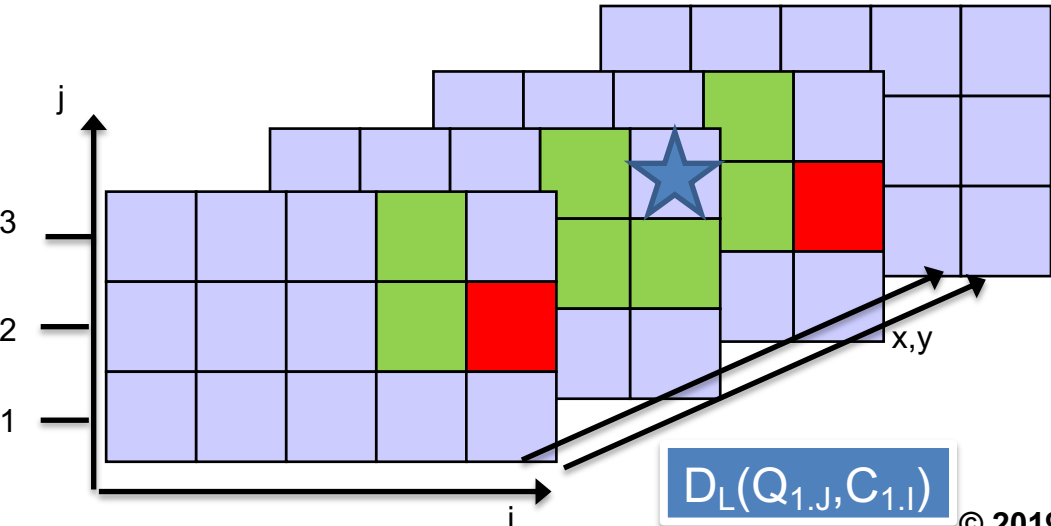
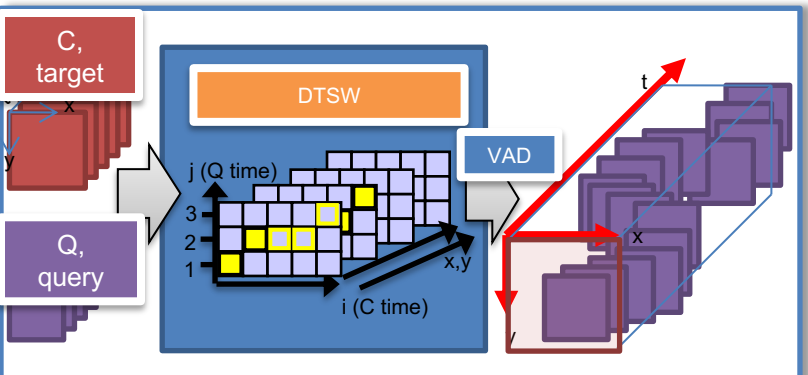
- ▶ Endpoints
- ▶ Temporal Continuity
- ▶ Bi-Temporal Causality
- ▶ Spatial Continuity

Spatial Drift

The **spatial drift or blur constraint** enforces the assumption of a fast frame exposure, relative to observed motion. A frame contains an image of a scene at an instant in time.

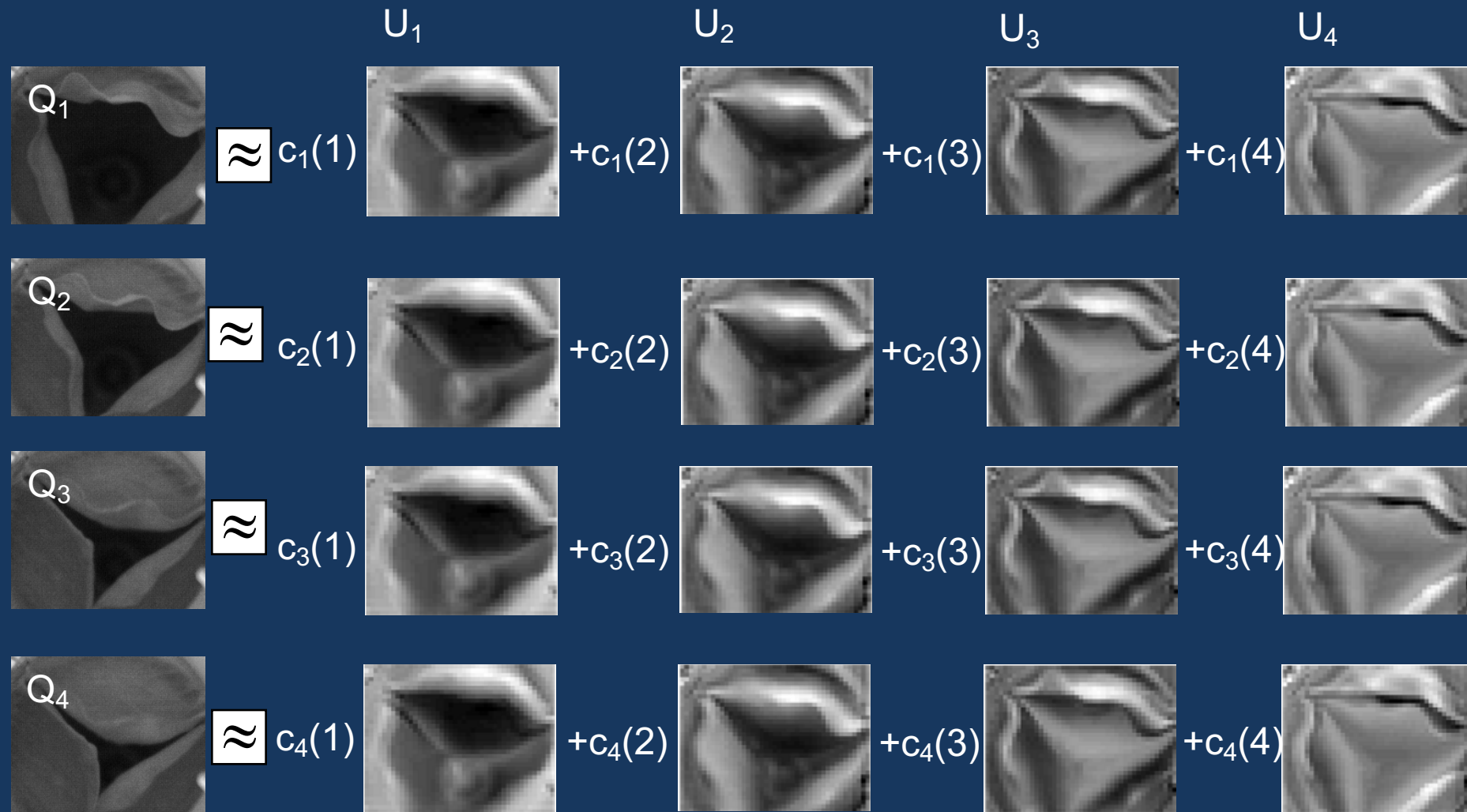


If a frame of Q must be replicated to match to two or more frames of C, then the frame-to-frame matching must occur at the same spatial location in the replicated frame of C. If frame exposures are long compared to the time scales of captured motion, then blurring or spatial drift would make physical sense, and this constraint would be relaxed

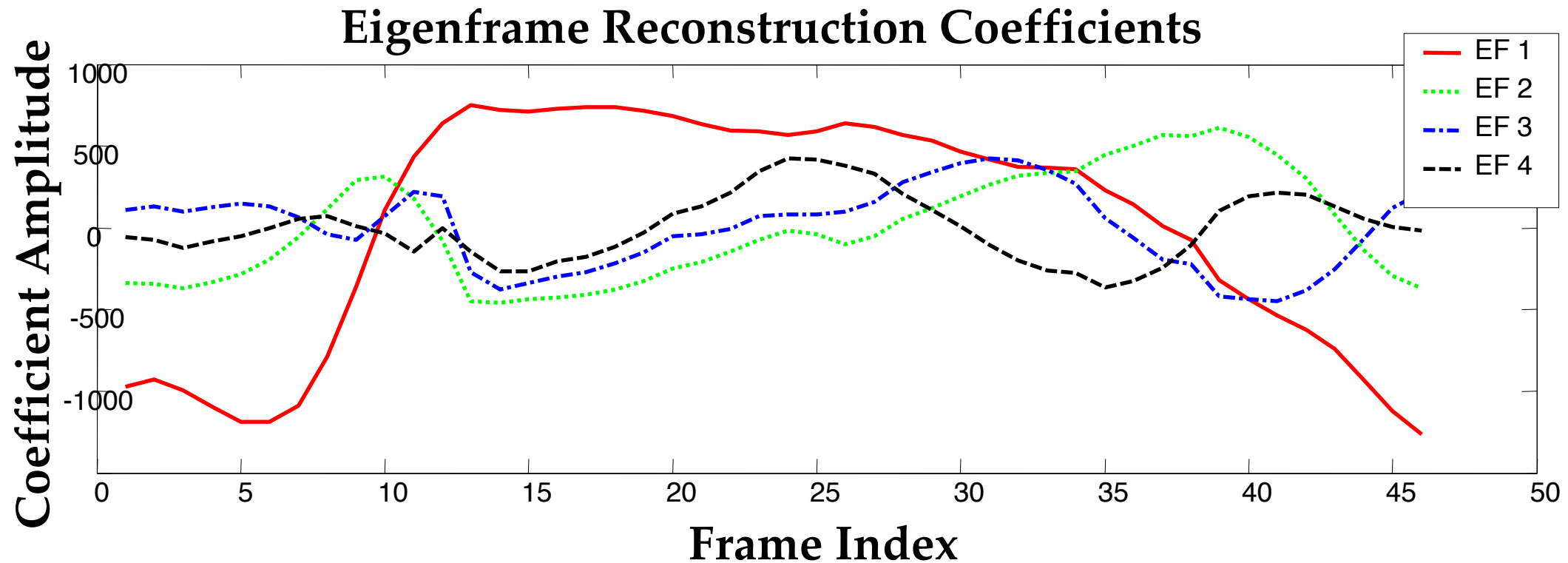
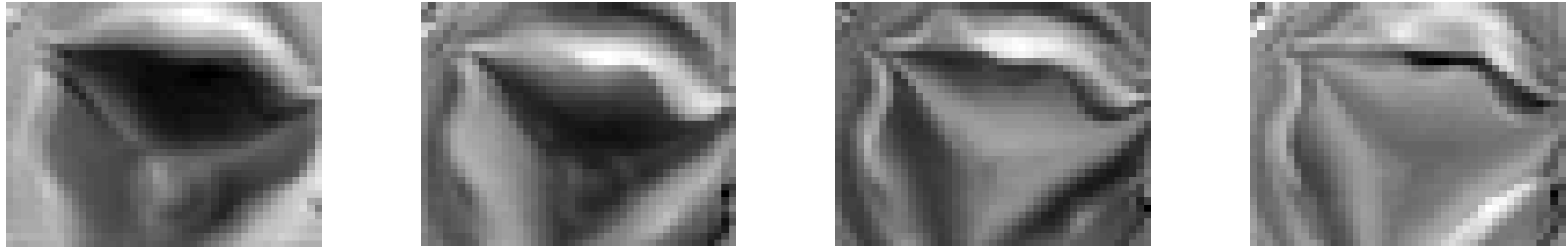


ACCELERATED PROCESSING

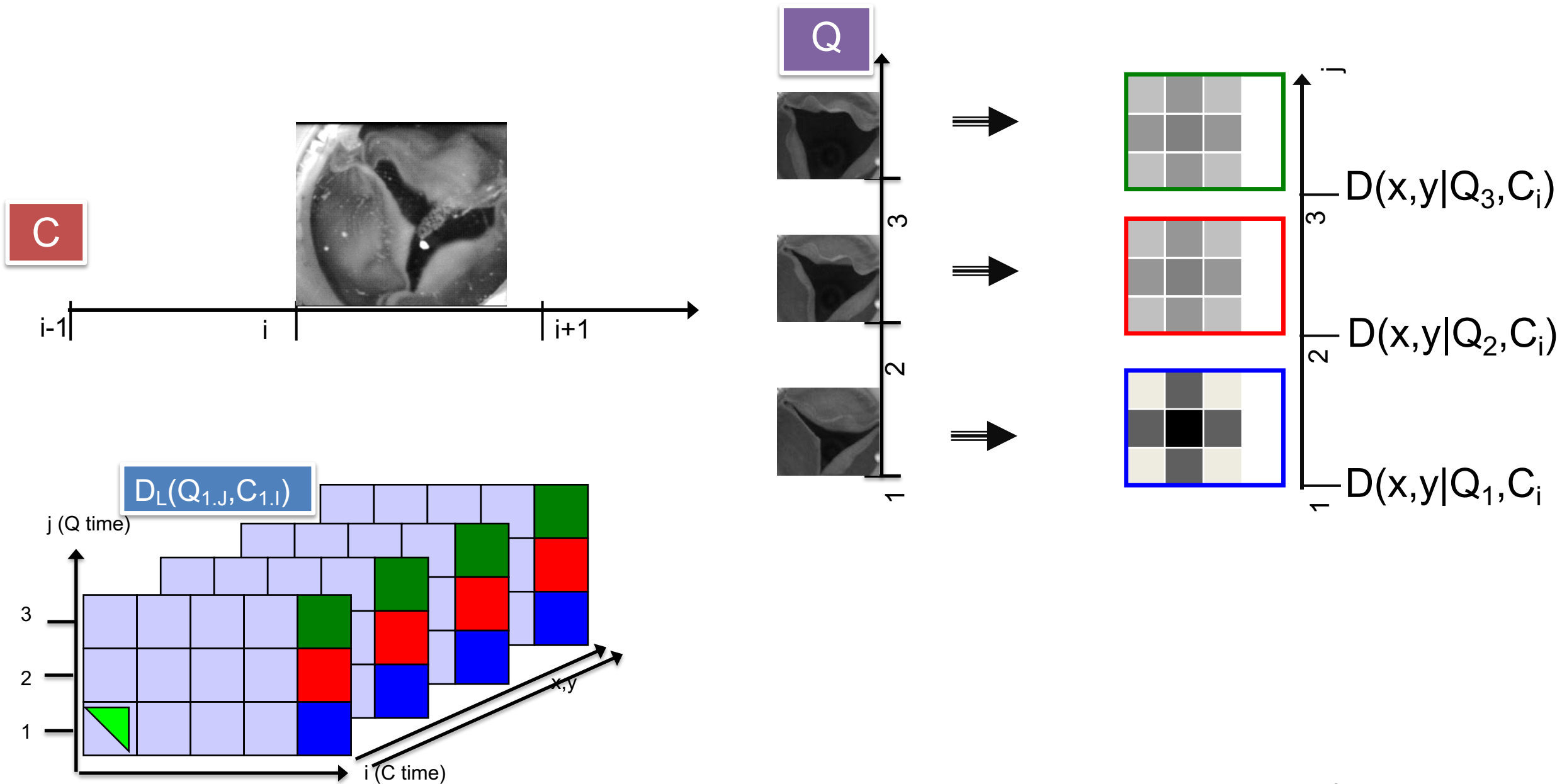
Eigenframes



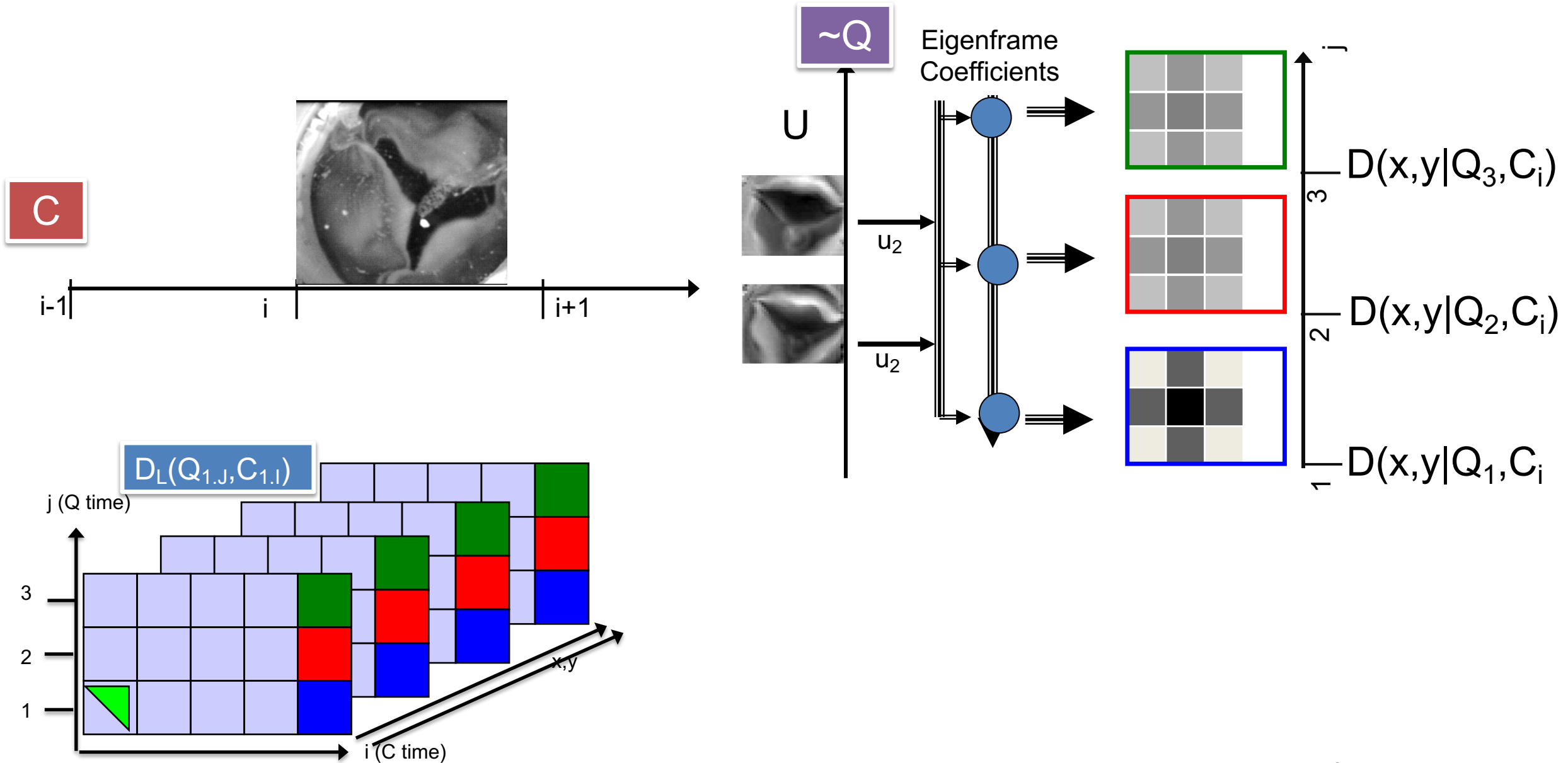
Eigenframes and Coefficients



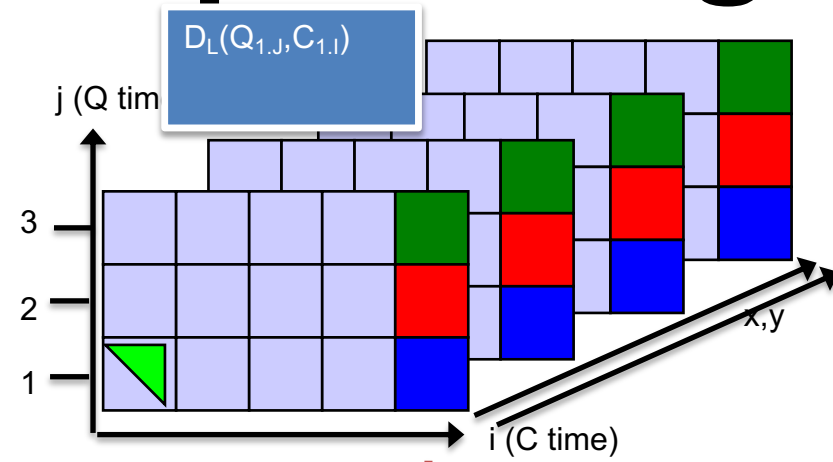
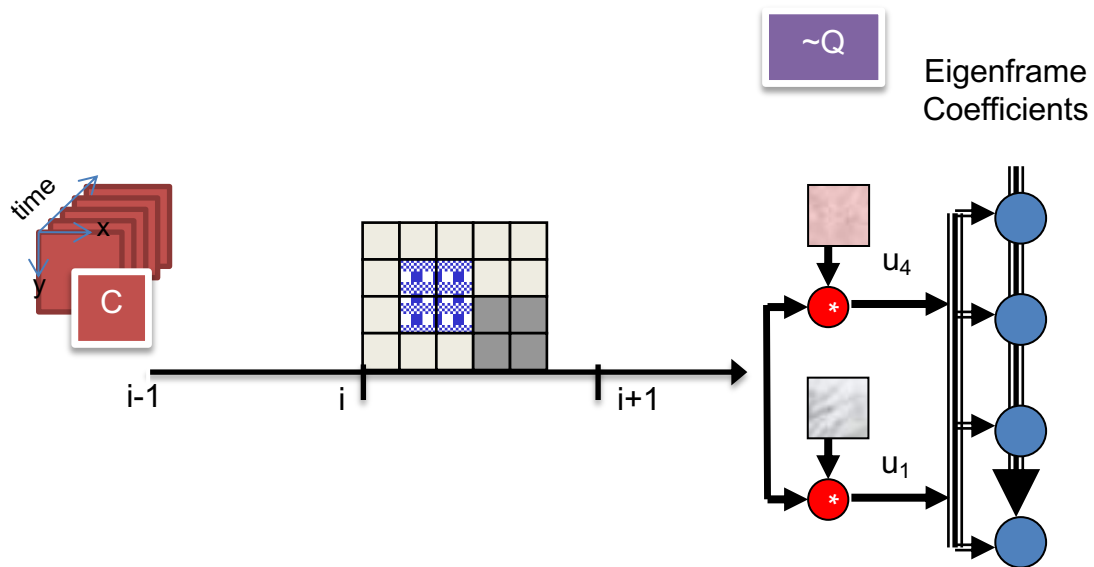
Query Frame Filterbank



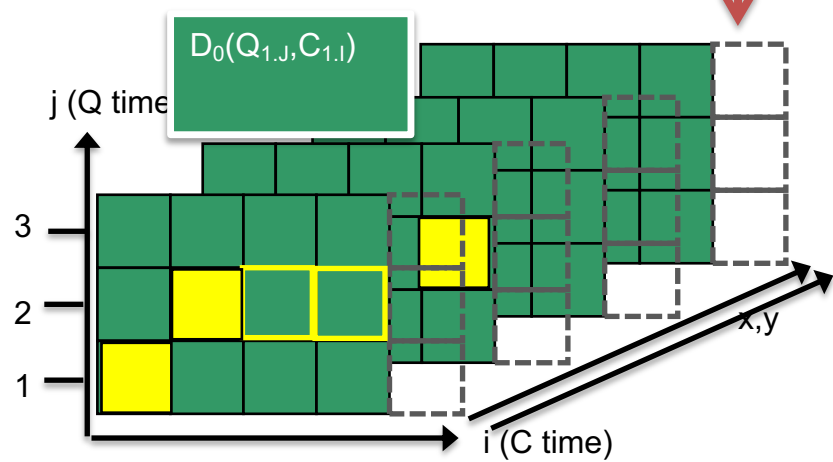
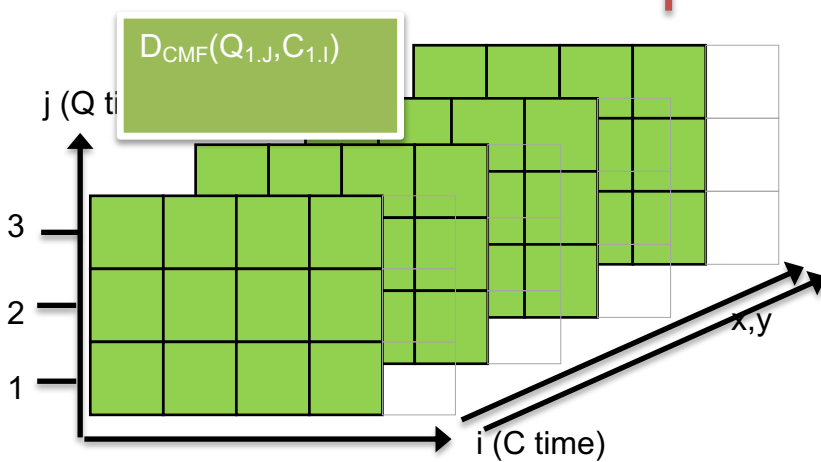
Eigen-Frame Filterbank



Complete Algorithm



“Minimum Accumulation Filter” on IJ planes ----
 $MA(*, H_{MA})$

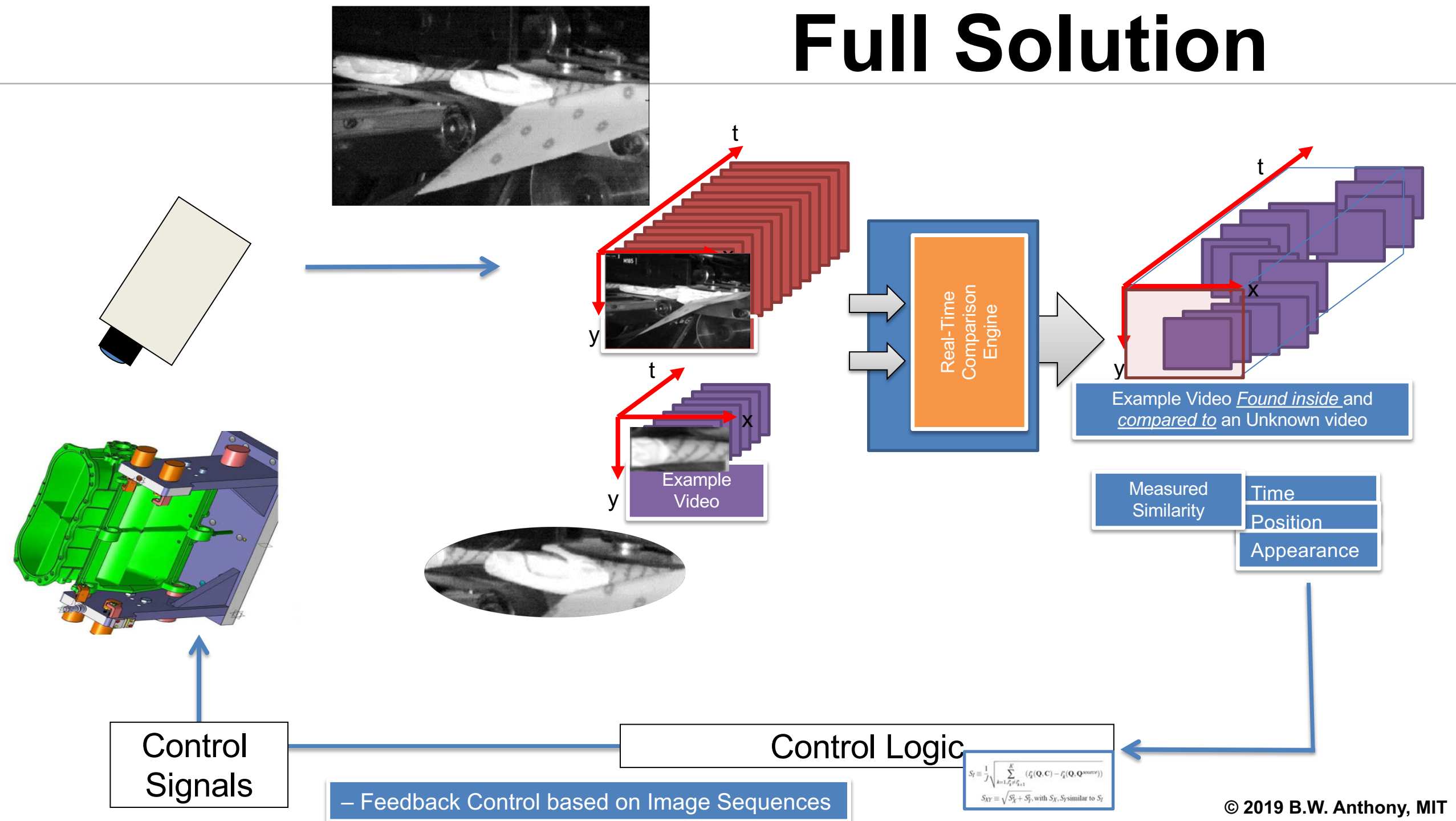


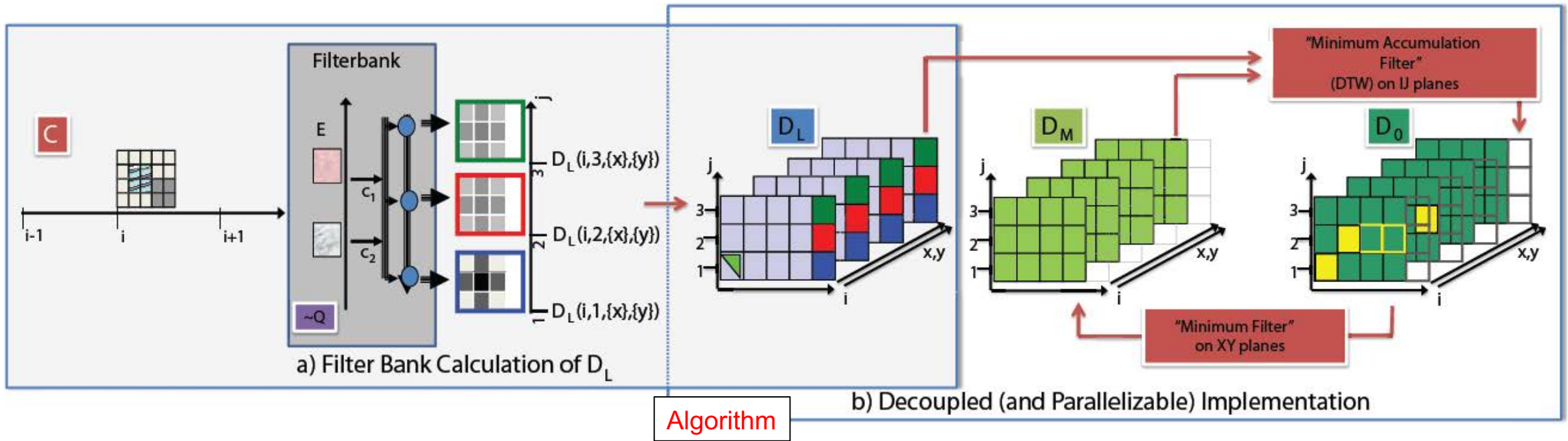
“Local Minimum Filter”
 on XY planes --- $MF(*, H_{LM})$

$$D_0(i, j, x, y) = \min \begin{cases} D_0(i-1, j, x_b, y_b) + 1D_L(i, j, x, y) \\ D_0(i-1, j-1, x_b, y_b) + 2D_L(i, j, x, y) \\ D_0(i, j-1, x, y) + 1D_L(i, j, x, y) \end{cases}$$

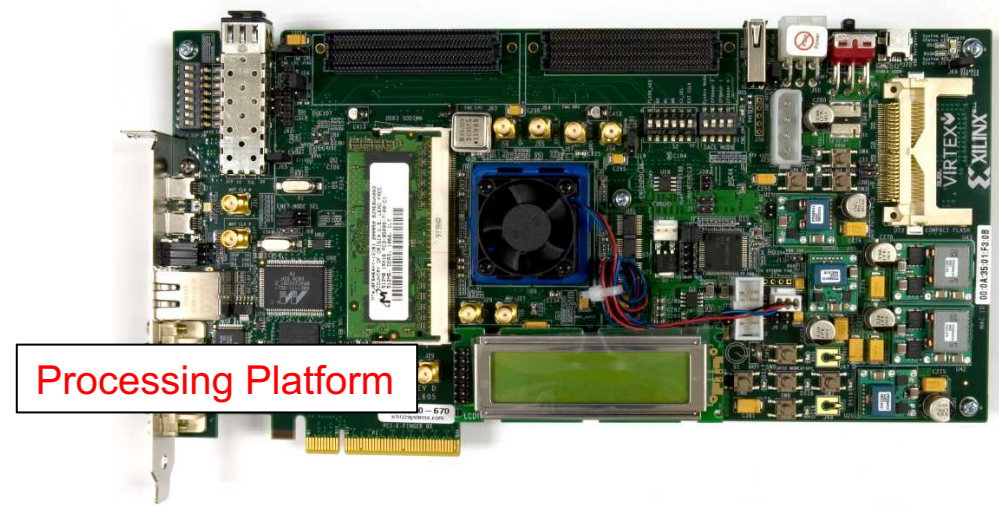
RESULTS

Full Solution

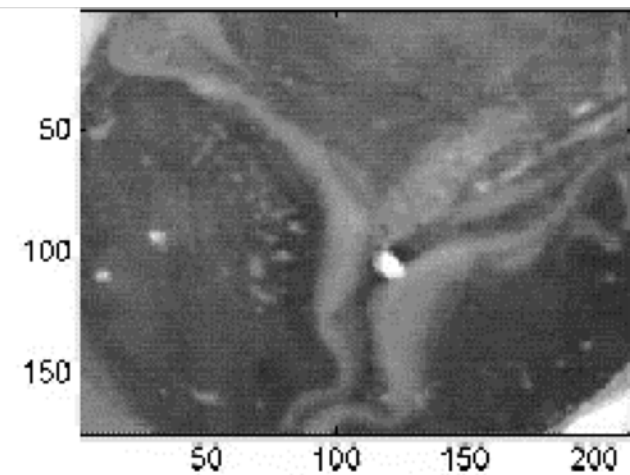
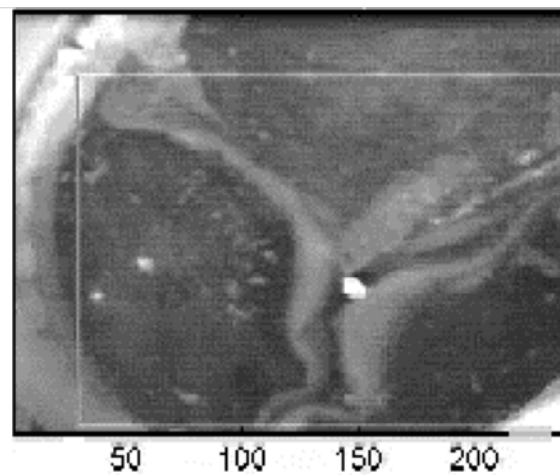
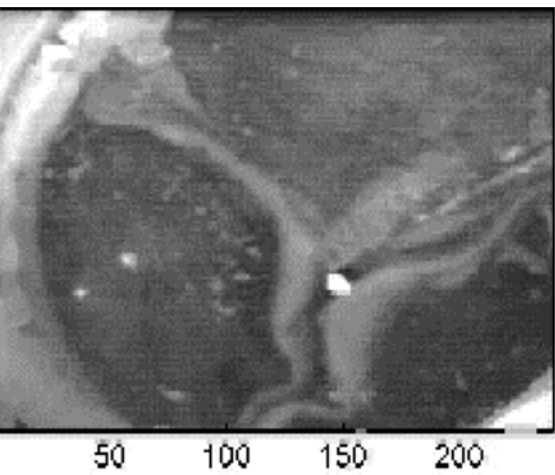




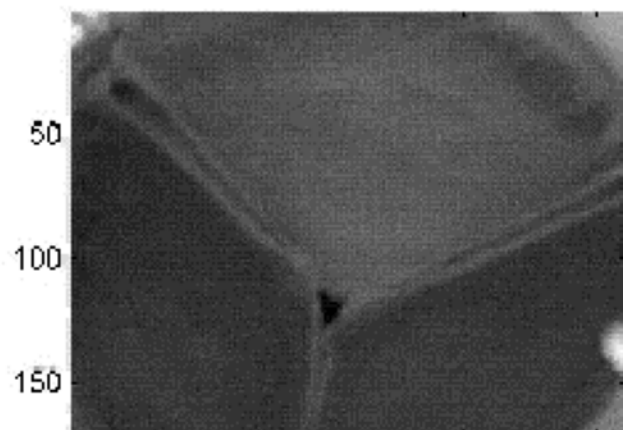
Camera



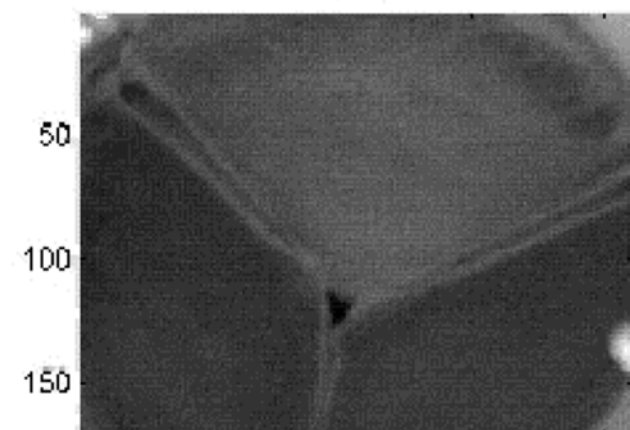
Processing Platform



1 1

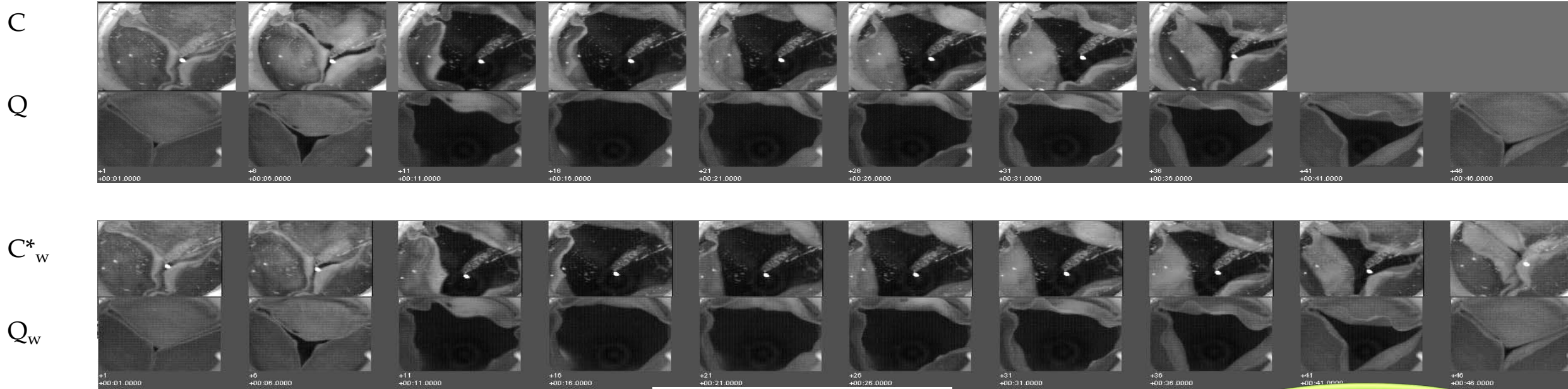


1 1



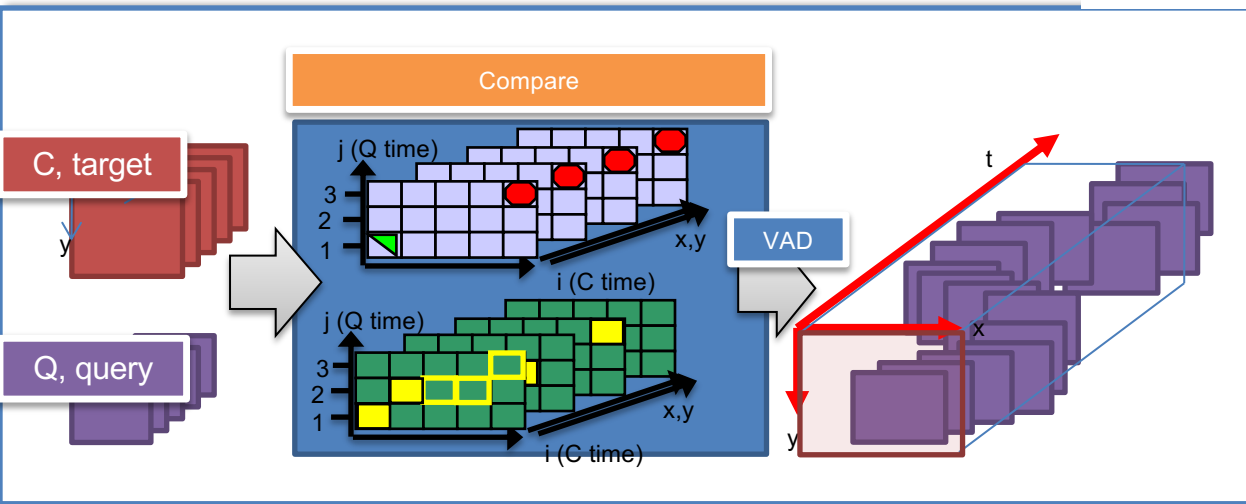
Automated Monitoring: Product Lifetime Test, Monitoring a synthetic heart valve

Input



Output

SHOW VIDEOS



Automated Monitoring:

Product Lifetime Test, Monitoring a synthetic heart valve

Input

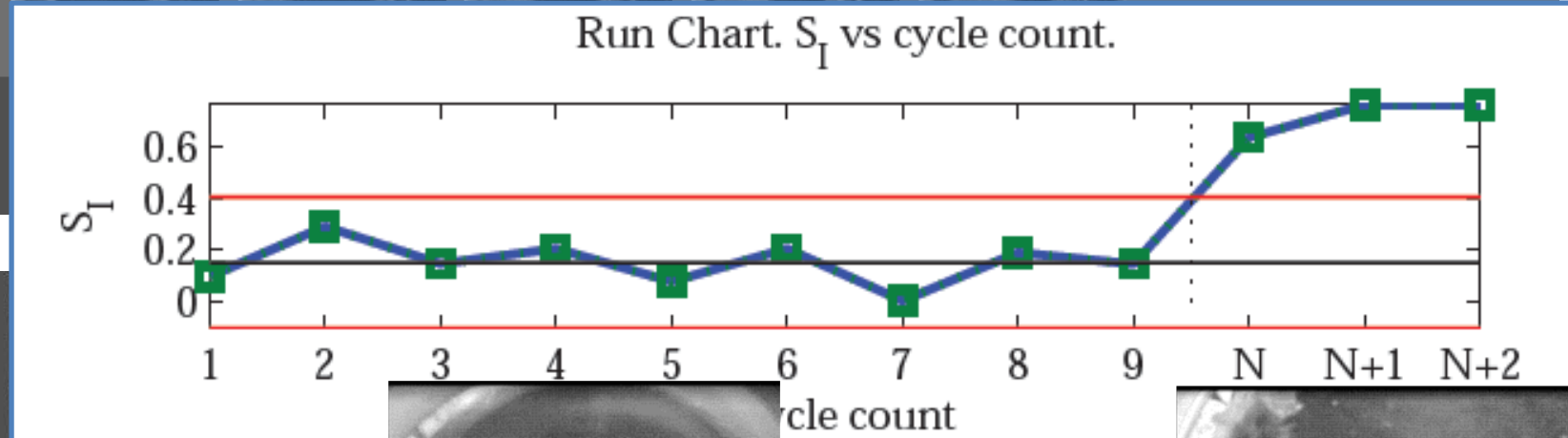
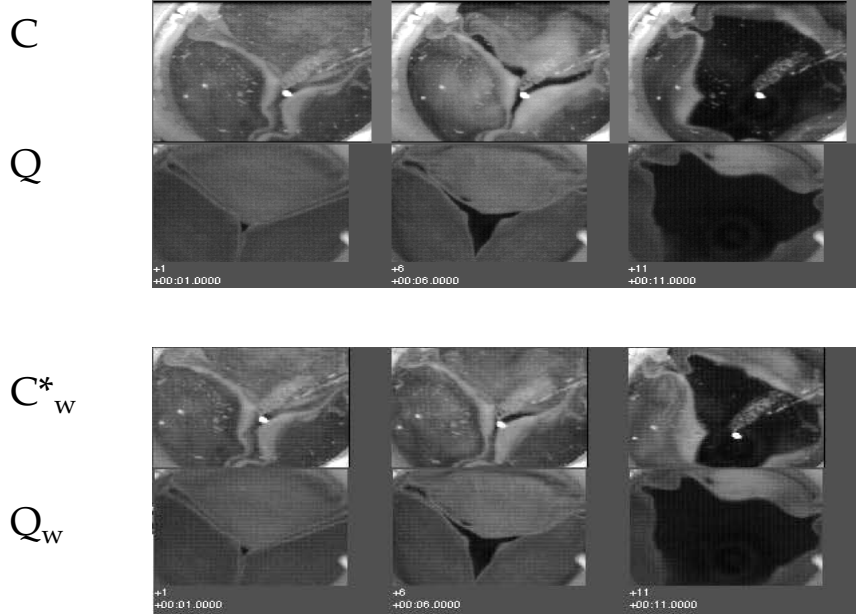
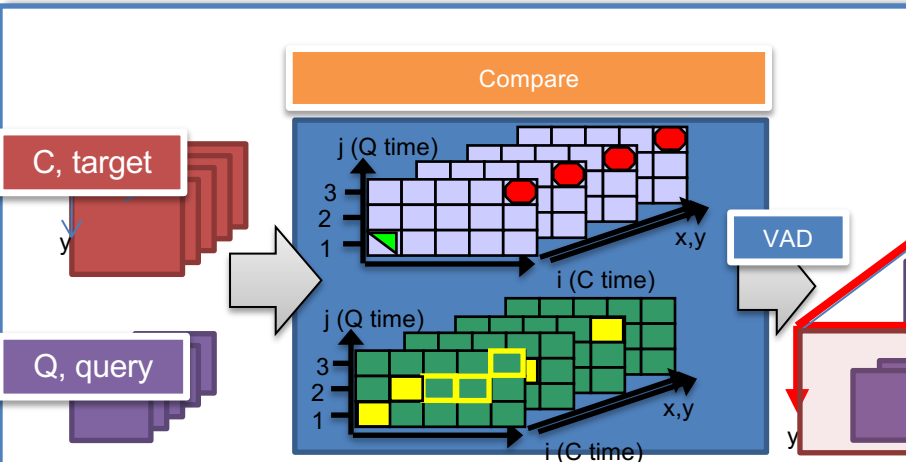
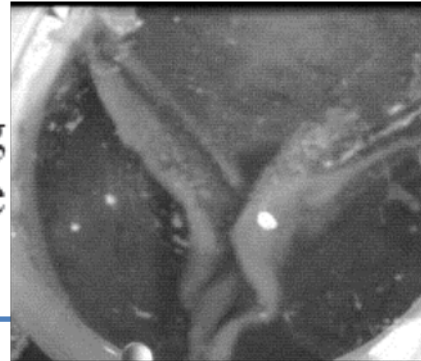
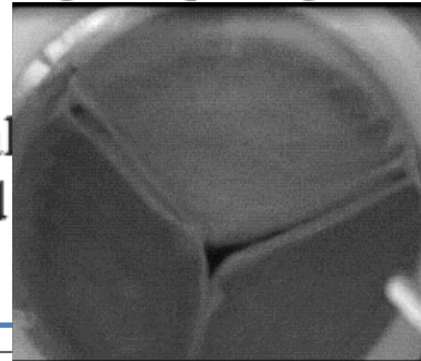


Fig. 9 Heart valve images have eliminated time error during time error during time between the valves.

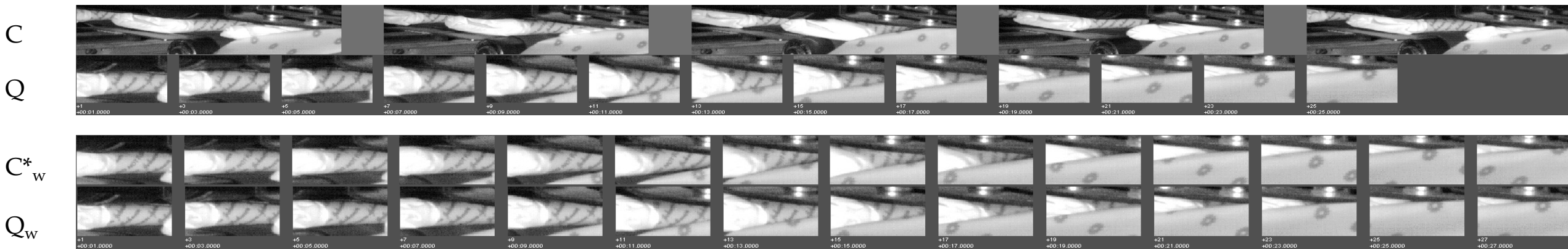


$$S_I \equiv \frac{1}{J} \sqrt{\sum_{k=1, i_k^* \neq i_{k+1}^*}^K (i_k^*(\mathbf{Q}, \mathbf{C}) - i_k^*(\mathbf{Q}, \mathbf{Q}^{source}))}$$

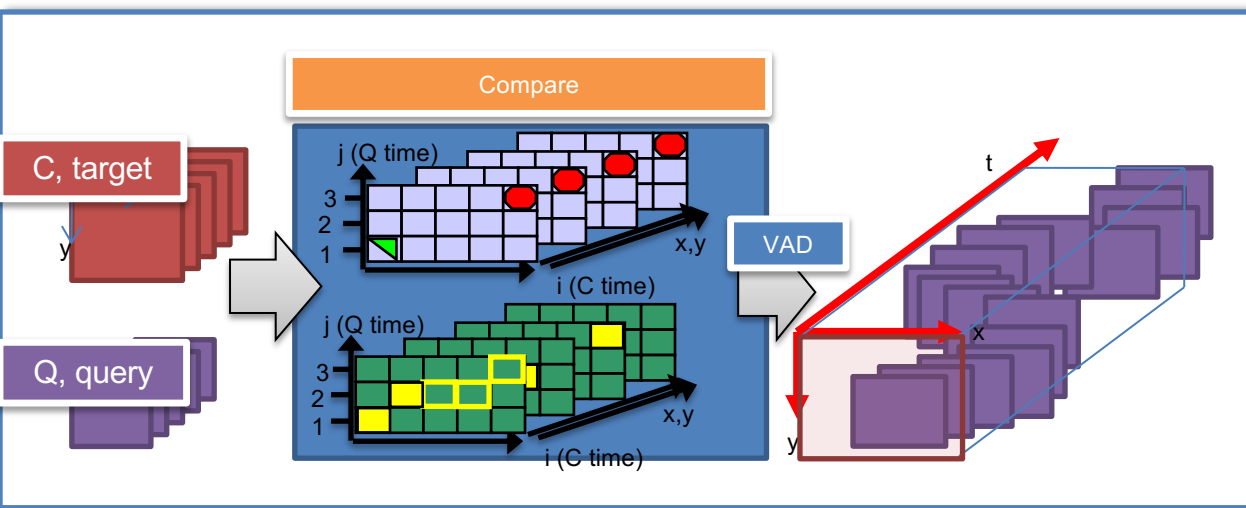
$$S_{XY} \equiv \sqrt{S_X^2 + S_Y^2}, \text{ with } S_X, S_Y \text{ similar to } S_I$$

Automated Monitoring: Production Faults, Monitoring a Diaper Packaging Line

Input

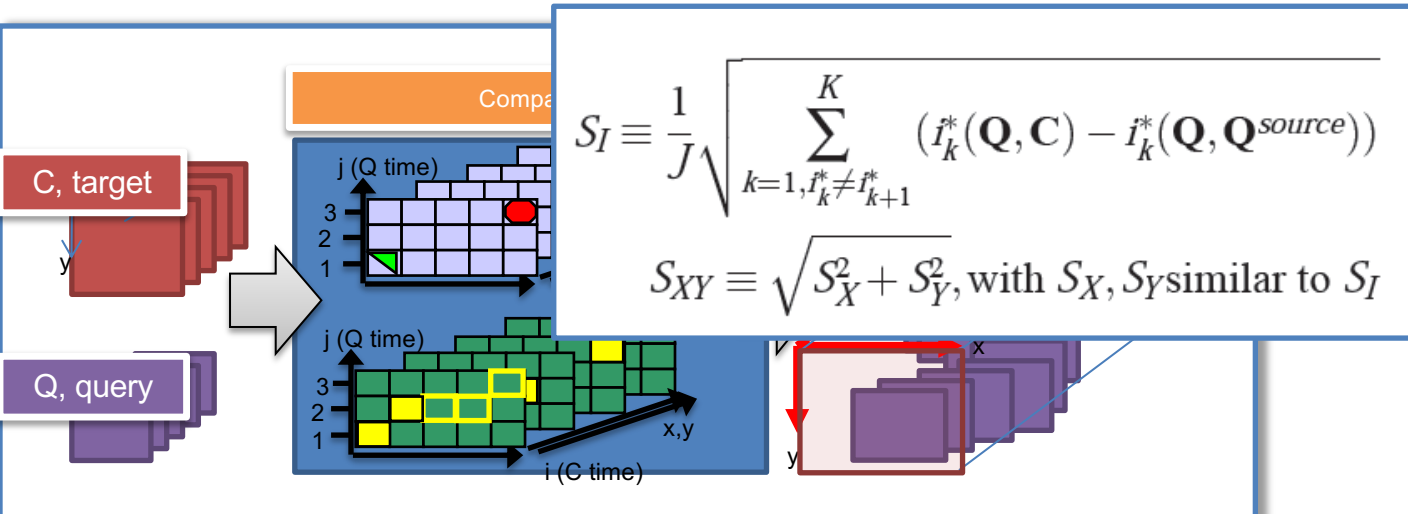
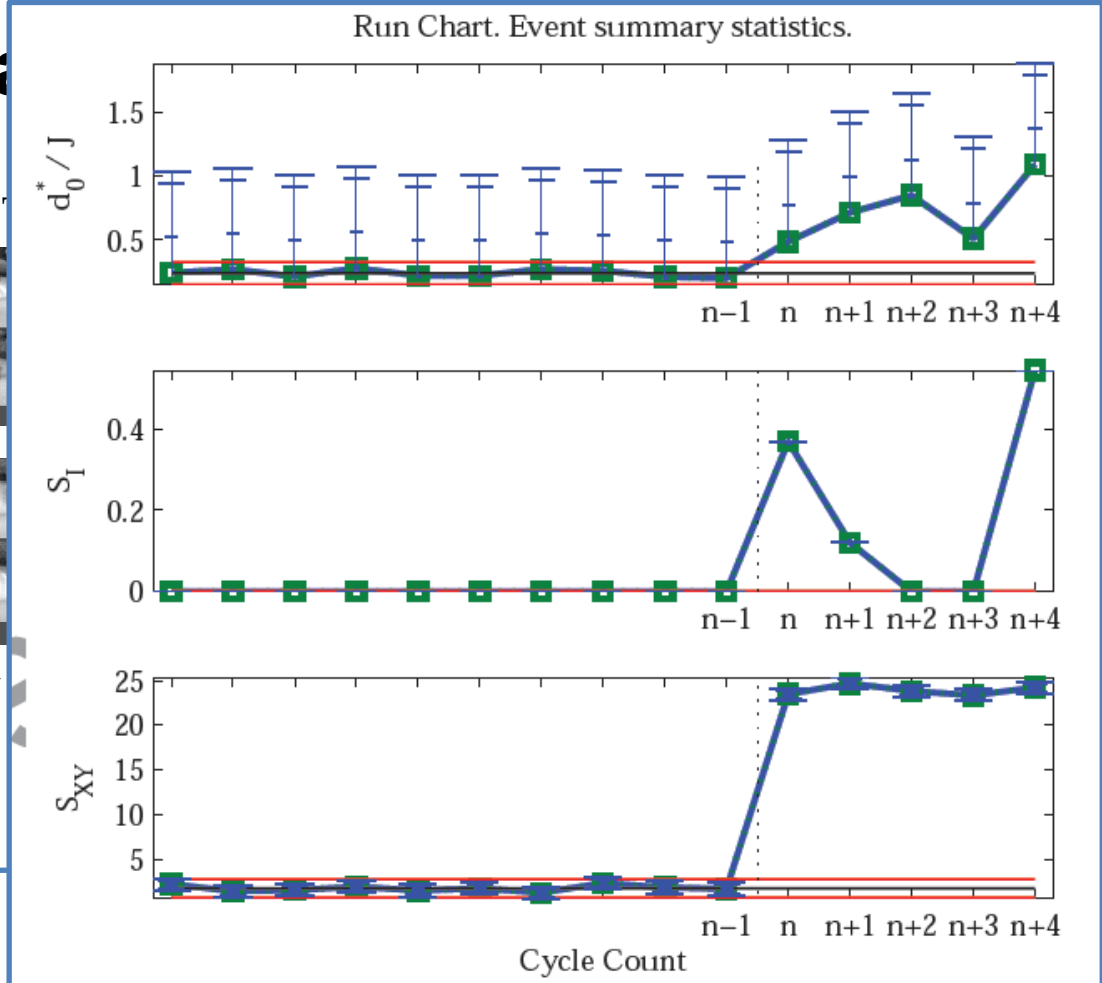
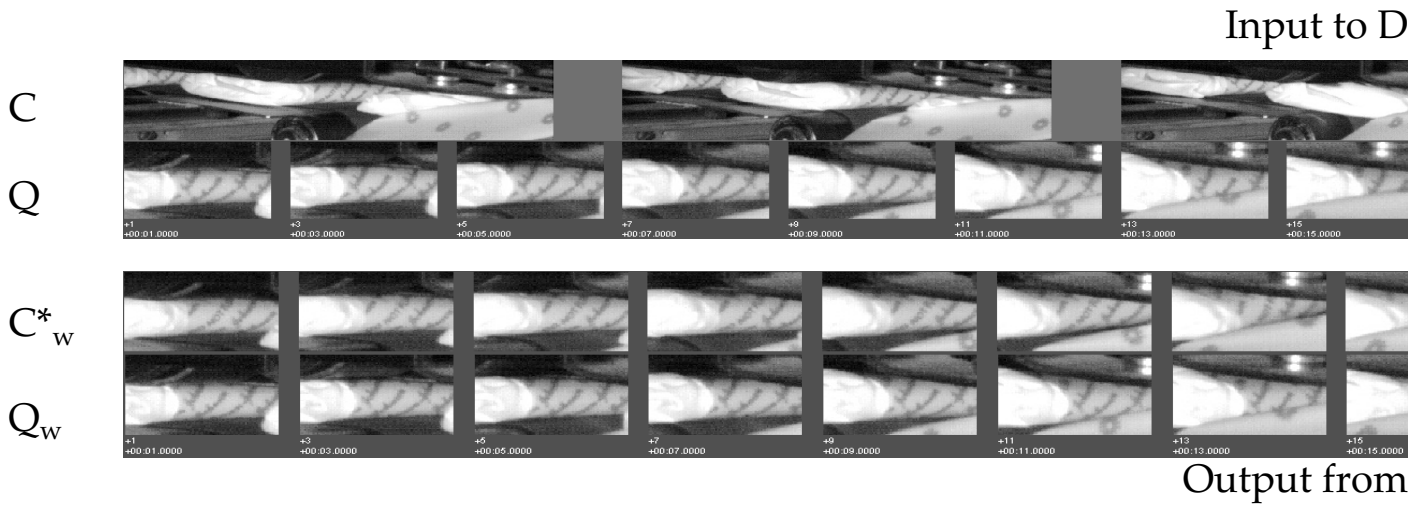


Output



Automated Monitoring:

Production Faults, Monitoring and

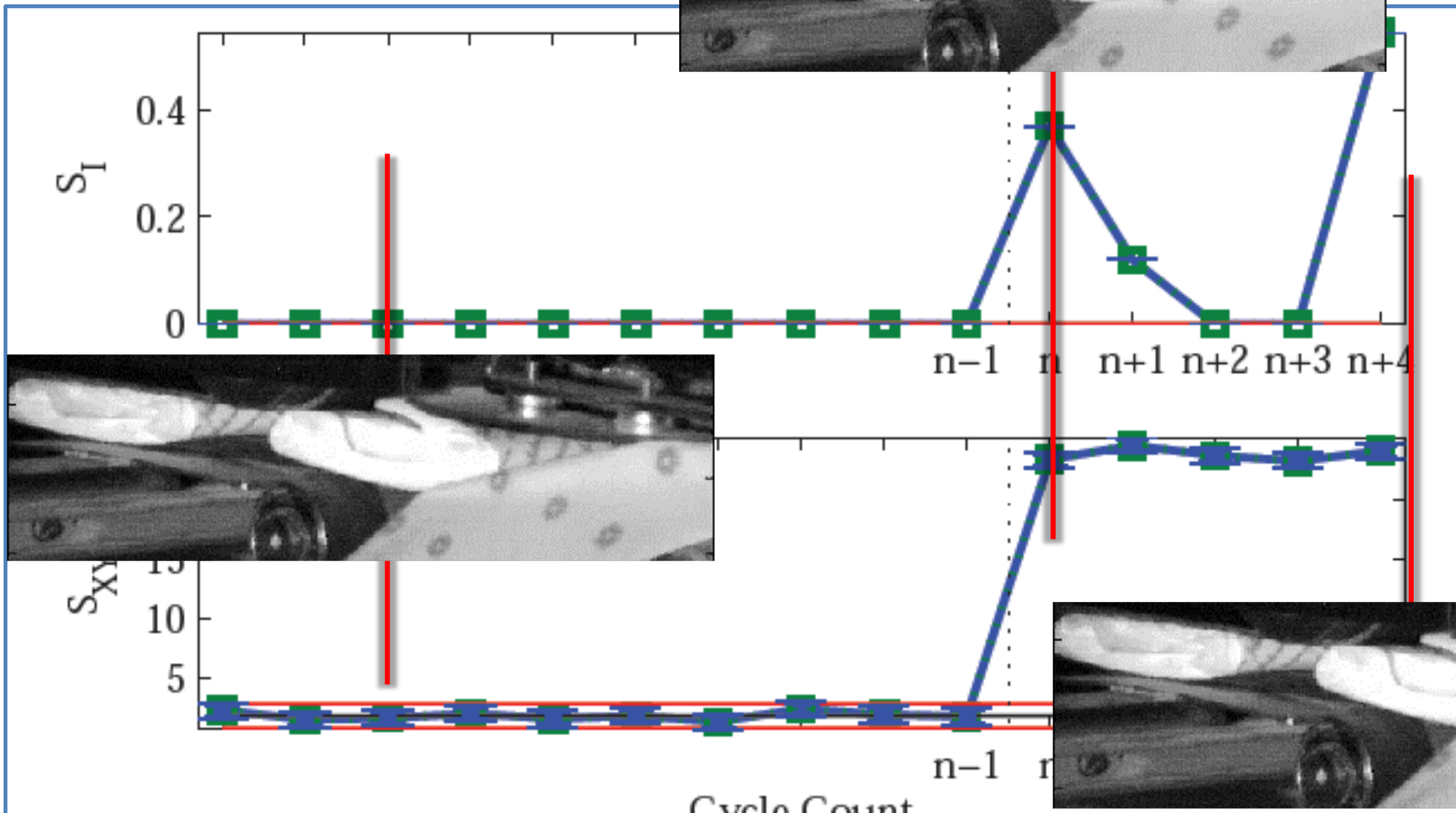


$$S_I \equiv \frac{1}{J} \sqrt{\sum_{k=1, i_k^* \neq i_{k+1}^*}^K (i_k^*(\mathbf{Q}, \mathbf{C}) - i_k^*(\mathbf{Q}, \mathbf{Q}^{source}))^2}$$

$$S_{XY} \equiv \sqrt{S_X^2 + S_Y^2}, \text{ with } S_X, S_Y \text{ similar to } S_I$$

Fig. 13 Diaper wrapping event summary statistics: d_0^*/J - normalized DTSW distance, S_I - L_2 time error, S_{XY} - L_2 position error, prior to, including, and after the first glitch at **Event n** are plotted. In order to autonomously monitor and detect faults, we would first set a threshold during normal operation and then detect when that threshold is exceeded. We see that it would be easy to select thresholds that detect a problem starting at **Event n** and through **Event n+4**. The error bars

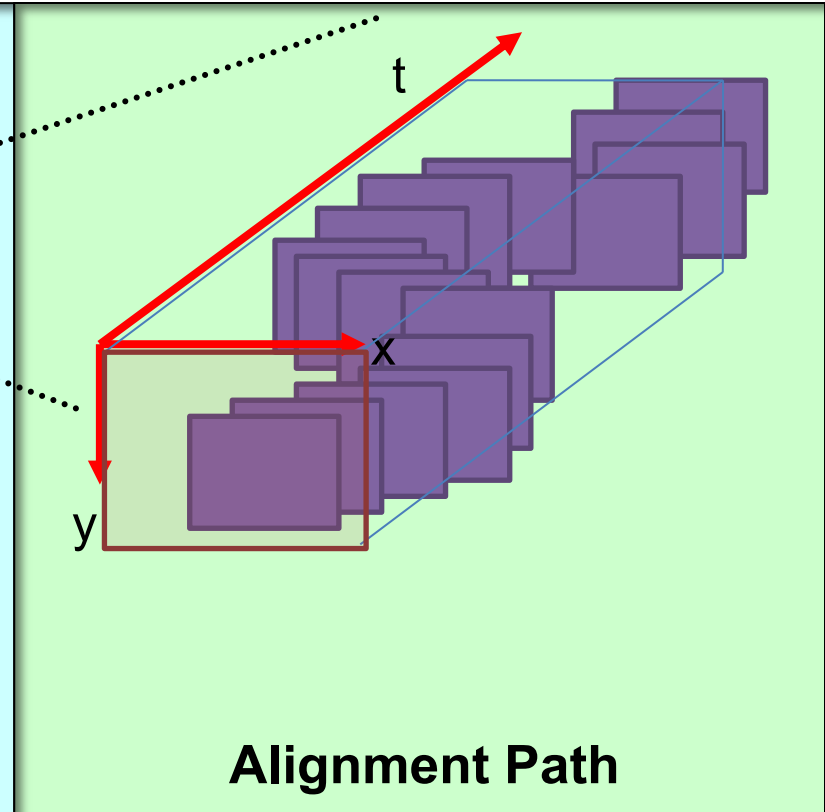
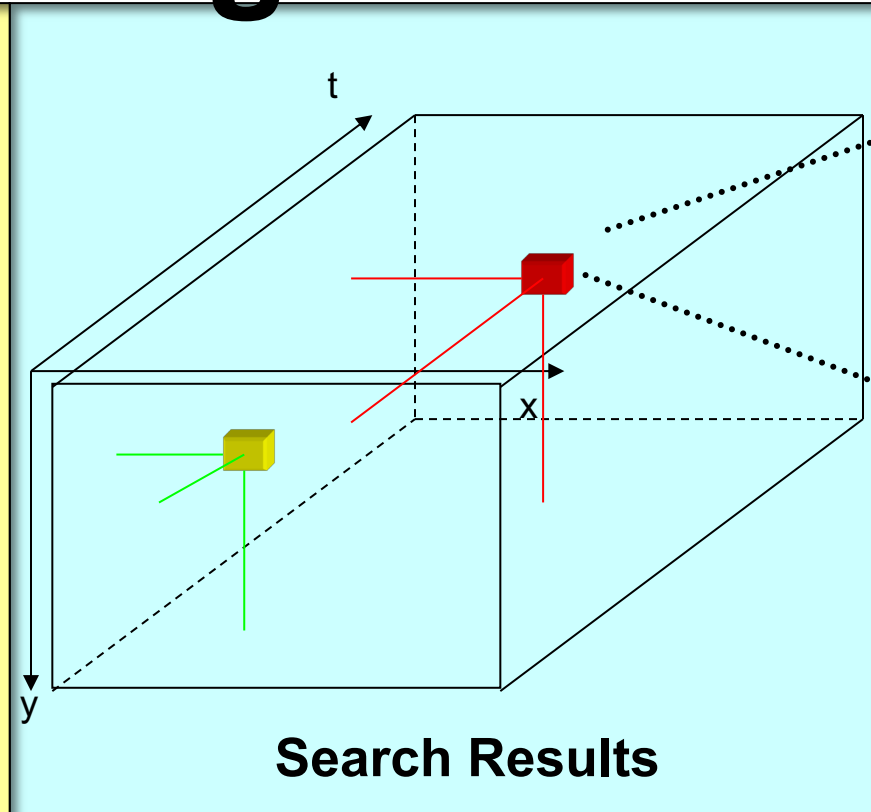
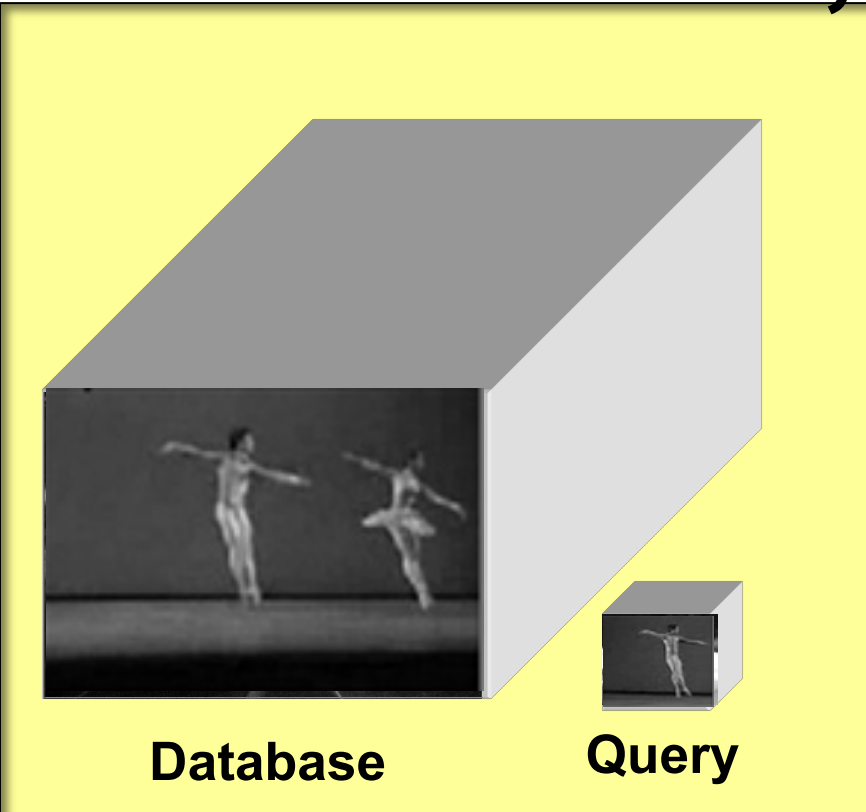
Automated Monitoring: Production Faults, Monitoring a Diaper Packaging Line



New direction...

VIDEO SEARCH

Detection, Alignment Information

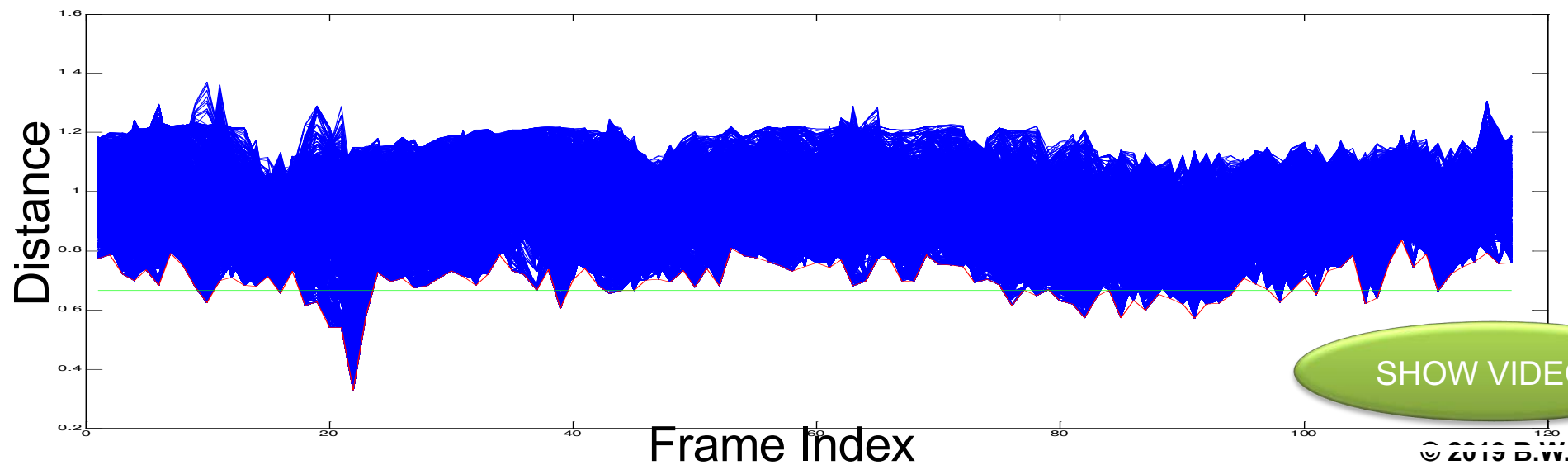
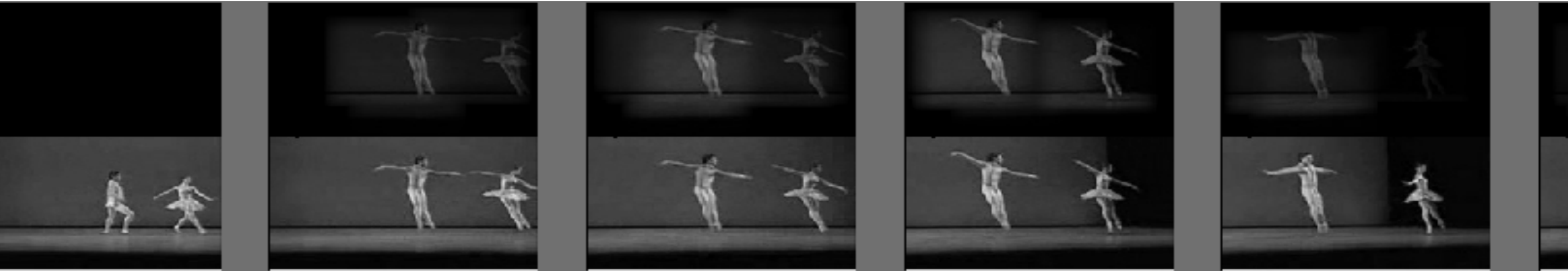
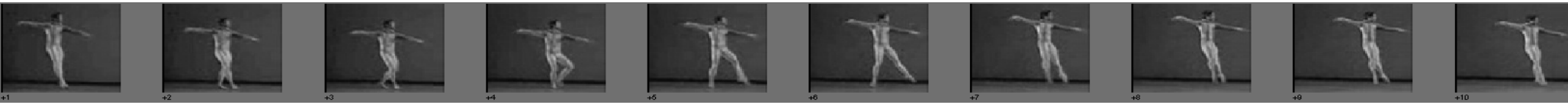


Detection





Example: Video Event Detection



Example: Karate

Input



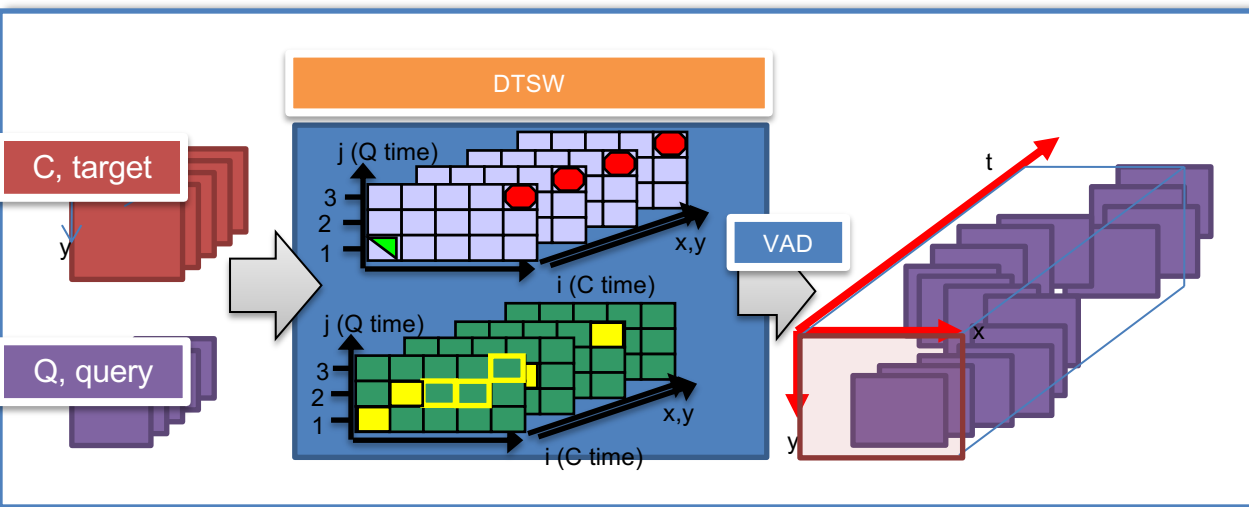
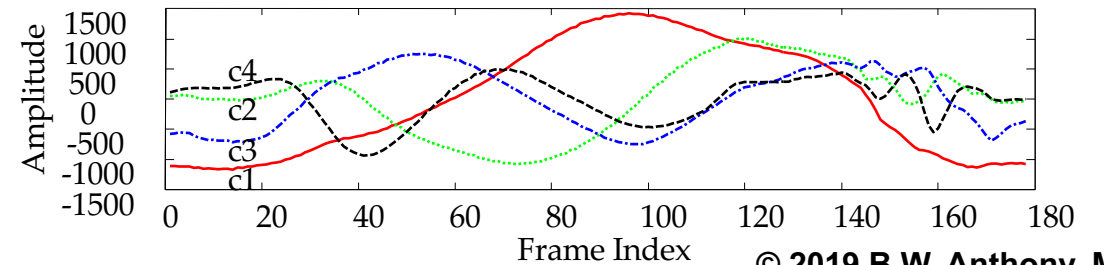
Output

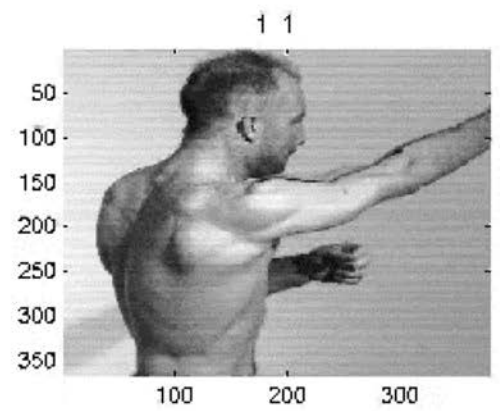
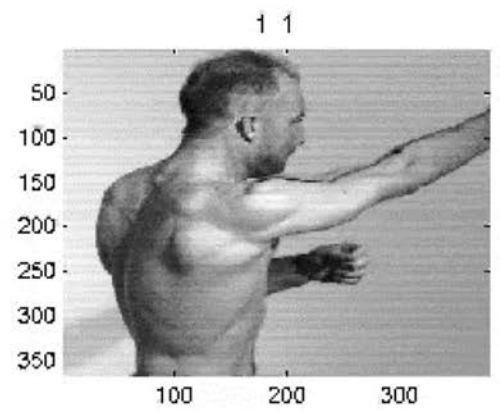
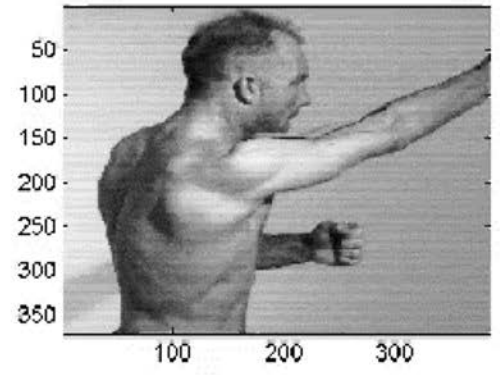
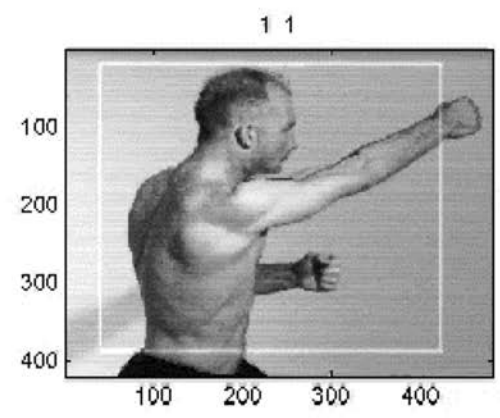
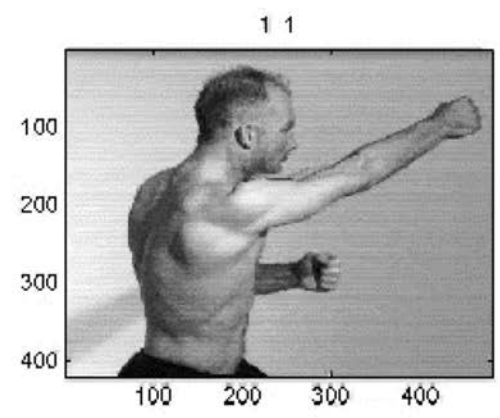
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Eigenframes 1 through 4



Reconstruction Coefficients





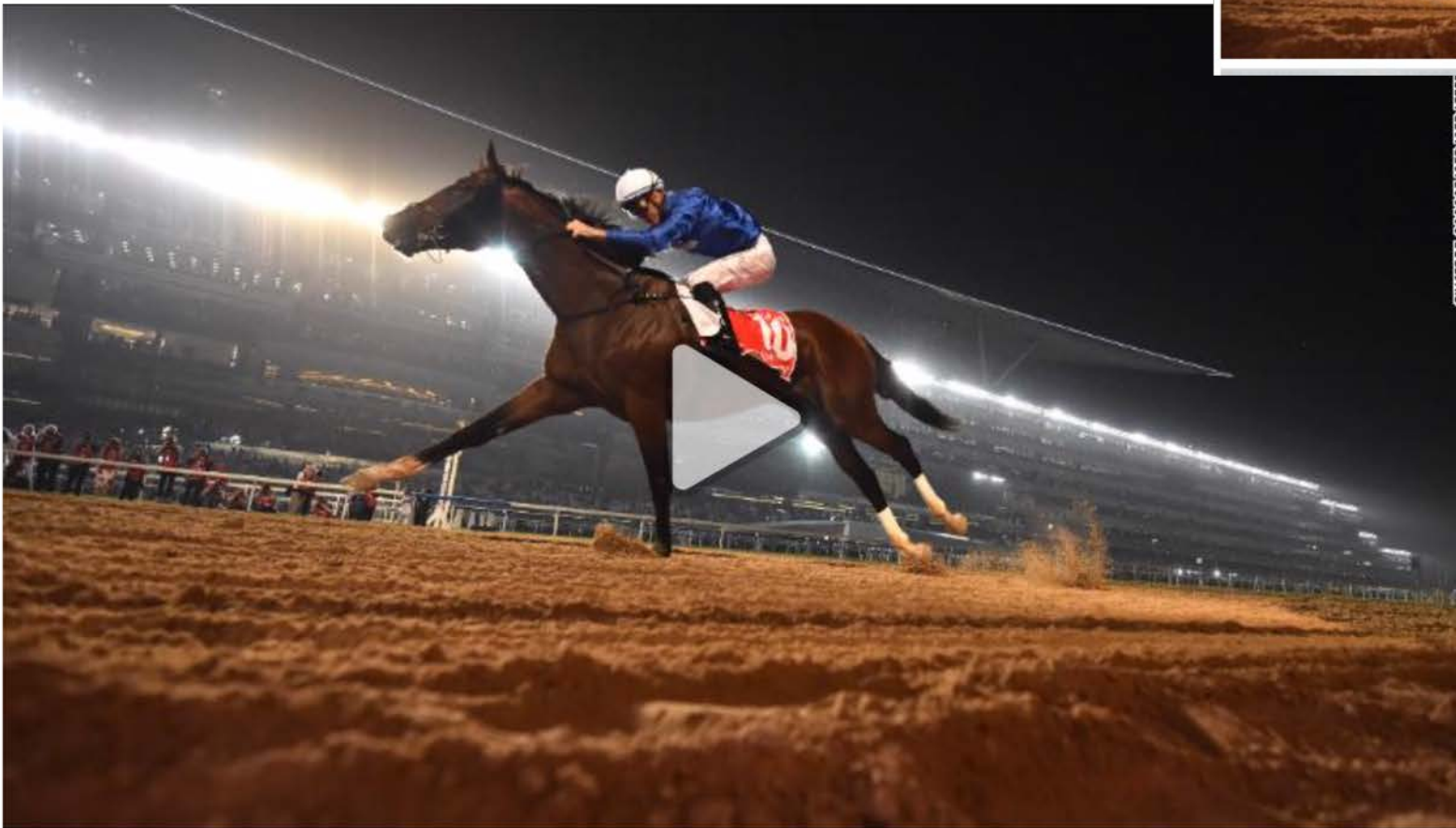
Dubai World Cup: The richest race day returns with \$35 million prize purse

By Ben Church, CNN

🕒 Updated 1250 GMT (2050 HKT) March 27, 2019



\$7.2M for two minutes' work -- the world's richest race



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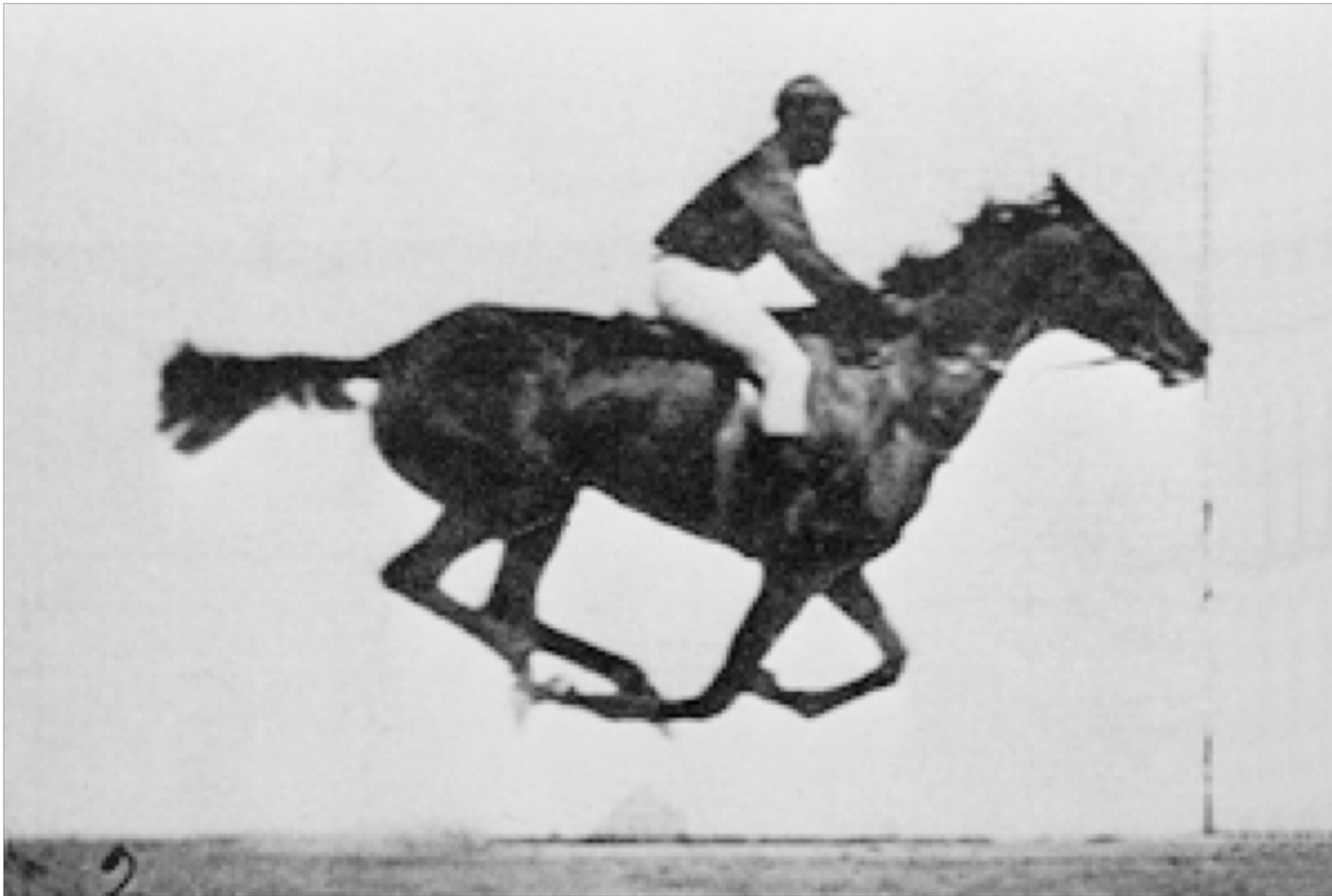


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Dubai World Cup returns with record \$35M purse 01:12

<https://edition.cnn.com/2019/03/27/sport/dubai-world-cup-richest-horse-racing-winning-post-uae-spt-intl/index.html>

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- The first practical application of high-speed photography was Eadweard Muybridge's 1878 investigation into whether horses' feet were actually all off the ground at once during a gallop.
- The first photograph of a supersonic flying bullet was taken by the Austrian physicist Peter Salcher in Rijeka in 1886.

Example: Horse Racing

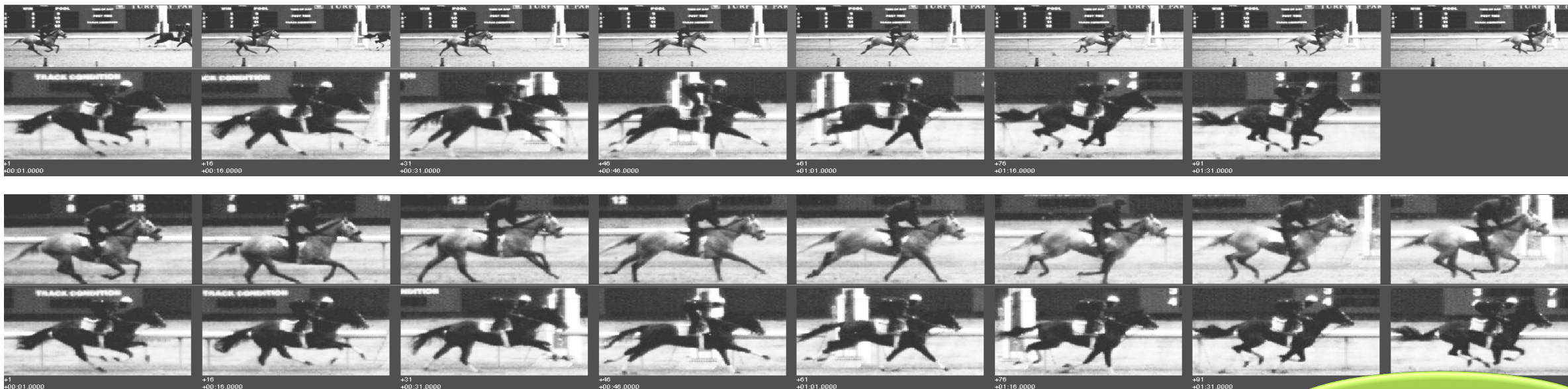
Input

C

Q

C^*_w

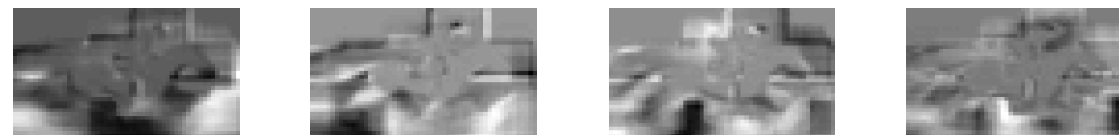
Q_w



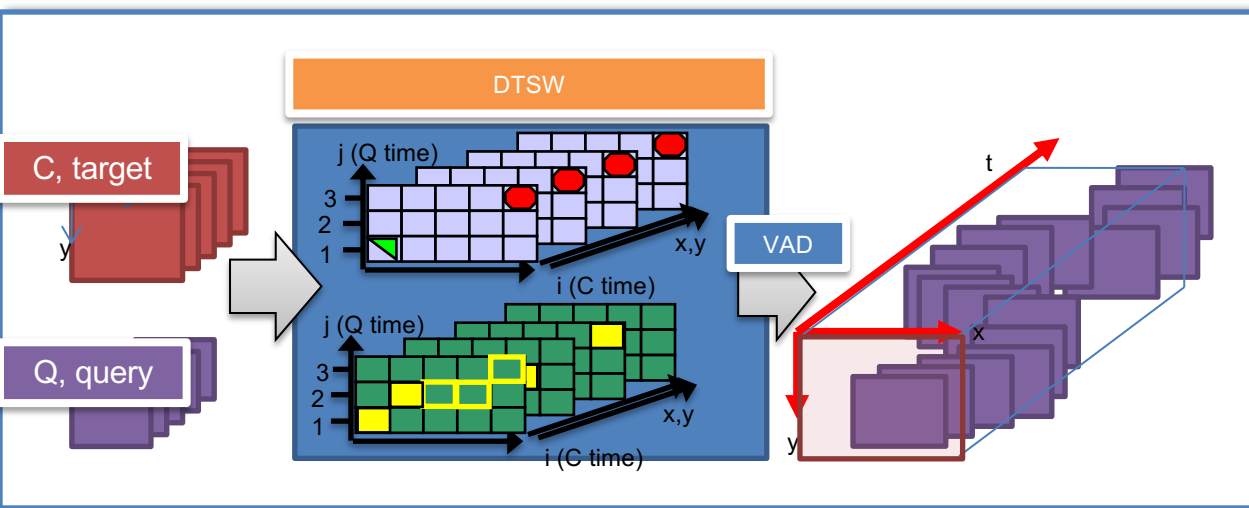
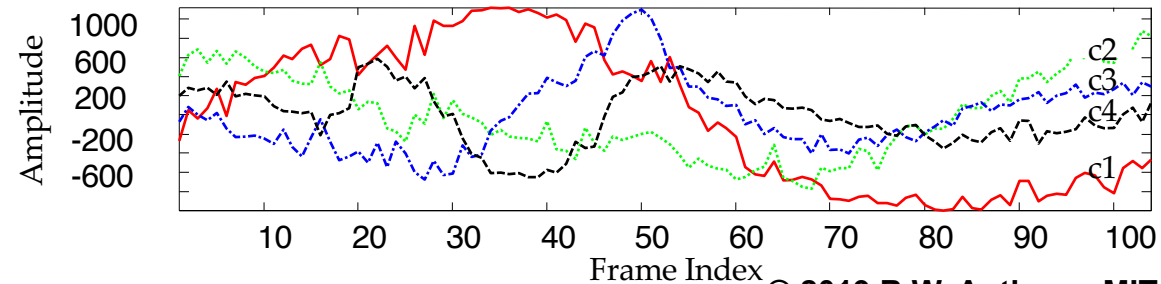
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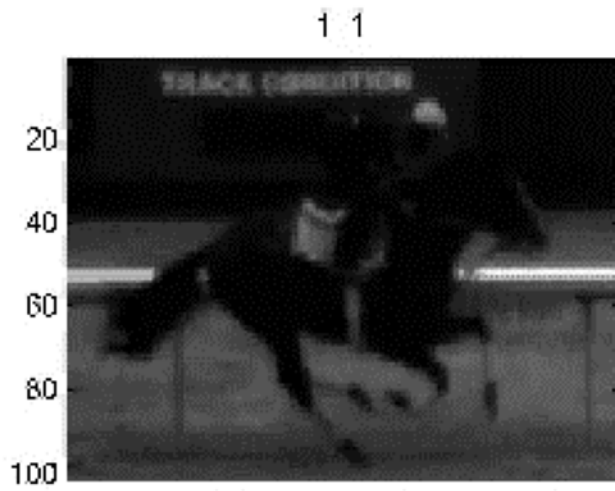
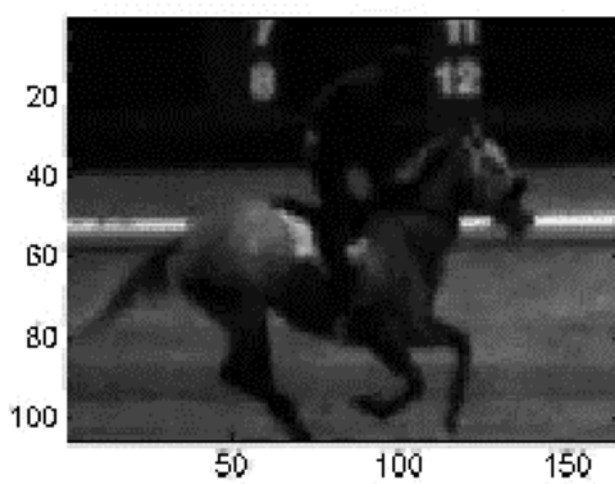
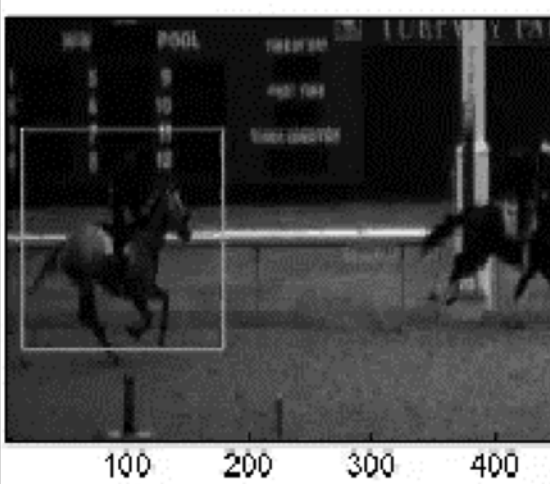
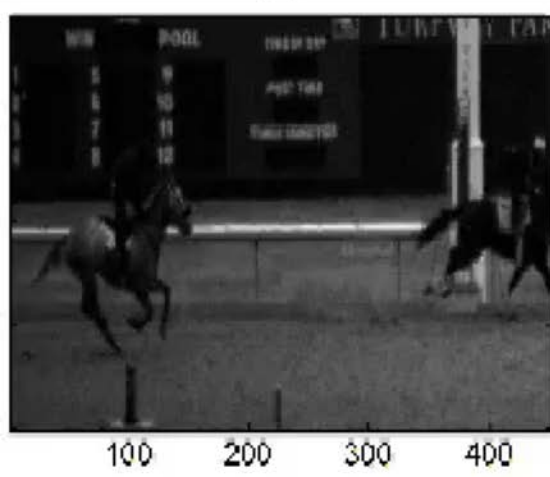
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Eigenframes 1 through 4



Reconstruction Coefficients







Big and Streaming Video Data in the Smart Factory

Prost

and

Thank you



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Associate Director,
MIT.nano